



LISTING PROGRAM C++ METODE KOMPUTASI

2006

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PENGANTAR

Pengenalan Komputasi Numerik

Listing Program C++

```
/* Contoh soal Pengantar Metode Komputasi Diambilkan dari Chapra-Canale 2004 */
/* Nama Program : parachute_all.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828
#define g 9.80
#define c 12.5

main()
{
    FILE *analitik, *numerik;
    double vt, et, cmt, m,
           vtil, vi;
    int i, option;
    double t1, t2, dt;
    char lagi;

    do
    {
        clrscr();

        cout << "\n\nPerhitungan Analitik dan Numerik Falling Parachute";
        cout << "\n===== \n\n";
        cout << "Menu Pilihan\n";
        cout << "----- \n\n";
        cout << "(1) Perhitungan Analitik\n\n";
        cout << "(2) Perhitungan Numerik\n\n";
        cout << "Pilihan Anda ? ";
        cin >> option;

        switch(option)
        {
            case 1 :
            {
                analitik = fopen("parachute_analitik.txt", "w+");
                cout << "\n\nPerhitungan Analitik Falling Parachute";
                cout << "\n===== \n\n";
                cout << "Berapa Nilai massa (m) ? ";
                cin >> m;
                cout << "\nMasukkan Waktu Awal (t1) ? ";
                cin >> t1;
                cout << "\nMasukkan Waktu Akhir (t2) ? ";
                cin >> t2;
                cout << "\nMasukkan Interval Waktu (dt) ? ";
                cin >> dt;
```

```

printf("\n\t-----\n");
printf("\tIterasi ke-\tt\tte(t)\t\ttv(t)\n");
printf("\t-----\n\n");

fprintf(analitik, "\n\t-----\n");
fprintf(analitik, "\tIterasi ke-\tt\tte(t)\t\ttv(t)\n");
fprintf(analitik, "\t-----\n\n");

for (i = t1; i <= t2; i++)
{
    //rumus v(t)= (g*m*(1-e^-(c/m)*t))/c
    cmt = (c * t1)/m;
    et = 1 - pow(e,-cmt);
    vt = (g*m*et)/c;

    printf("\t\t%.d\t%.1f\t%.5f\t\t%.5f\n", i+1, t1, et, vt);
    fprintf(analitik, "\t\t%.d\t%.1f\t%.5f\t\t%.5f\n", i+1, t1,
    et, vt);

    t1 += dt;
}

printf("\n\t-----\n\n");
fprintf(analitik, "\n\t-----\n\n");
fprintf(analitik, "Dimana\n\nMassa          = %.2f\n", m);
fprintf(analitik, "Koefisien c = %.2f\n", c);
fprintf(analitik, "Parameter g = %.2f\n", g);
fclose(analitik);
break;

2 :

vi = 0.0;
t1 = 0;

numerik = fopen("parachute_numerik.txt", "w+");
cout << "\n\nPerhitungan Numerik Falling Parachute";
cout << "\n===== \n\n";
cout << "Berapa Nilai massa (m)          ? ";
cin >> m;
cout << "\nMasukkan Waktu Awal (t1)          ? ";
cin >> t1;
cout << "\nMasukkan Waktu Akhir (t2)          ? ";
cin >> t2;
cout << "\nMasukkan Interval Waktu (dt) ? ";
cin >> dt;

printf("\n\t-----\n");
printf("\tIterasi ke-\tt\ttv(ti)\t\ttv(ti+1)\n");
printf("\t-----\n\n");
fprintf(numerik, "\n\t-----\n");
fprintf(numerik, "\tIterasi ke-\tt\ttv(ti)\t\ttv(ti+1)\n");
fprintf(numerik, "\t-----\n\n");

```

```

for (i = t1; i <= t2; i++)
{
    //rumus  $v(t_{i+1}) = v_i + (g - (c \cdot v_i) / m) \cdot (t_{i+1} - t_i)$ 

    vtil = vi + (g - (c*vi)/m) * dt;

    printf("\t\t%.d\t\t%.1f\t\t%.4f\t\t%.5f\n", i+1, t1, vi,
    vtil);
    fprintf(numerik, "\t\t%.d\t\t%.1f\t\t%.4f\t\t%.5f\n", i+1, t1,
    vi, vtil);

    vi = vtil;
    t1 += dt;
}

printf("\n\t-----\n\n");
fprintf(numerik, "\n\t-----\n\n");
fprintf(numerik, "Dimana\n\nMassa          = %.2f\n", m);
fprintf(numerik, "Koefisien c = %.2f\n", c);
fprintf(numerik, "Parameter g = %.2f\n", g);
fclose(numerik);
break;
}

default : cout << "\n\nNo Good, man ..... ";
}

printf("Dimana\n\nMassa          = %.2f\n", m);
printf("Koefisien c = %.2f\n", c);
printf("Parameter g = %.2f\n", g);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```



KESALAHAN DAN BILANGAN PENDEKATAN

Listing Program C++

```
/* Contoh soal Kesalahan Komputasi Bab I Hal. 6-8 Diktat Metode Komputasi 2004 */
/* Nama Program : error-komputasi.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "faktorial.hpp"

#define e 2.718281828
#define error_limit 0.00000001 /* 8-digit maksimal, lebih overflow */

main()
{
    FILE *stream;
    int j;
    double exact, ex, ex1, x, i;
    double fact;
    double Ee, Ea;
    char lagi;

    do
    {
        clrscr();
        stream = fopen("error-komputasi.txt", "w+");
        cout << "\n\nMencari Kesalahan Komputasi\n\n";
        cout << "=====\n\n";
        cout << "Persamaan Matematika Aproksimasi\n";
        cout << "-----\n\n";
        cout << "e^x=1+(x/faktorial(x))+.....\n\n";

        cout << "\nBerapa Nilai x awal = ";
        cin >> x;

        i = 0.0;
        j = 0;
        fact = 0.0;
        Ea = 0.0;
        /* Penghitungan e^x */
        exact = pow(e,x);
        printf("\nNilai yang didekati adalah %.9f\n", exact);
        cout << "\nTekan Enter untuk melanjutkan ..... \n";
        getch();
        ex1 = exact;

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tAproksimasi\tEe\tEa\n");
        printf("\t-----\n\n");
    }
}
```

```

fprintf(stream, "\n\t-----\n");
fprintf(stream, "\tIterasi ke-\tAproksimasi\tEe\t\tEa\n");
fprintf(stream, "\t-----\n\n");

do
{
    j++;
    if (i != 0.0)
    {
        fact += pow(x,i)/factorial(i);
    }

    ex = 1 + fact;
    Ee = ((exact-ex)/exact)*100;

    if(i != 0.0)
    {
        Ea = ((ex-ex1)/ex)*100;
        printf("\t\t%d\t%.9f\t%.9f\t%.9f\n", j, ex, Ee, Ea);
        fprintf(stream, "\t\t%d\t%.9f\t%.9f\t%.9f\t\n", j, ex, Ee, Ea);
        ex1 = ex;
    }
    else
    {
        printf("\t\t%d\t%.9f\t%.8f\t%.5f\n", j, ex, Ee, Ea);
        fprintf(stream, "\t\t%d\t%.9f\t%.9f\t%.9f\t\n", j, ex, Ee, Ea);
        ex1 = ex;
    }
    i++;
} while(fabs(Ee) > error_limit);

printf("\n\t-----\n\n");
fprintf(stream, "\n\t-----\n\n");
printf("\n\nNilai e^%.2f = %.9f didekati dengan x = %.2f ", x, exact, x);
printf("dalam %d iterasi", j);
printf("\n\nDengan Nilai Aproksimasi = %.9f", ex);
printf("\n\nDengan Error Relatif absolut sebesar = %.9f", fabs(Ee));
fprintf(stream, "\n\nNilai e^%.2f = %.9f didekati dengan x = %.2f ", x,
exact, x);
fprintf(stream, "dalam %d iterasi", j);
fprintf(stream, "\n\nDengan Nilai Aproksimasi = %.9f", ex);
fprintf(stream, "\n\nDengan Error Relatif absolut sebesar = %.9f",
fabs(Ee));

fclose(stream);

cout << "\n\nCoba lagi dengan Nilai x berbeda (y/t) ? ";
cin >> lagi;
clrscr();

}while(lagi != 't');

return 0;
}

```

```
/* Header untuk program error_komputasi.cpp */  
/* Nama Header : faktorial.hpp */  
  
int factorial(int);  
  
int factorial(int x)  
{  
    int i, p=1;  
    for(i=1; i<=x; i++)  
    {  
        p*=i;  
    }  
    return(p);  
}
```

```
/* Contoh soal Kesalahan Komputasi Bab I Hal. 6-8 Diktat Metode Komputasi 2004 */
/* Nama Program : error-komputasi_v2.cpp */
```

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "faktorial.hpp"

#define e 2.718281828
#define error_limit 0.00000001

main()
{
    FILE *stream;
    int j, k;
    double exact, ex, ex1, x, i;
    double fact;
    double Ee, Ea;
    char lagi;

    do
    {
        clrscr();
        stream = fopen("error-komputasi.txt", "w+");
        cout << "\n\nMencari Kesalahan Komputasi\n\n";
        cout << "=====\n\n";
        cout << "Persamaan Matematika Aproksimasi\n";
        cout << "-----\n\n";
        cout << "e^x=1+(x/faktorial(x))+.....\n\n";

        cout << "\nBerapa Nilai x awal ? ";
        cin >> x;
        cout << "\n\nBerapa suku pendekatan ? ";
        cin >> k;

        cout << "\n\nRumus pendekatan";
        printf("\n\ne^%.2f = %.2f", x, pow(e,0));
        for(j = 1; j < k; j++)
        {
            printf(" + %.2f^%d/%d!", x, j, j);
        }

        i = 0.0;
        j = 0;
        fact = 0.0;
        Ea = 0.0;
        /* Penghitungan e^x */
        exact = pow(e,x);
        printf("\n\n\nNilai yang didekati adalah %.9f\n", exact);
        cout << "\nTekan Enter untuk melanjutkan ..... \n";
        getch();
        ex1 = exact;

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tAproksimasi\tEe\tEa\n");
        printf("\t-----\n\n");
        fprintf(stream, "\n\t-----\n");
        fprintf(stream, "\tIterasi ke-\tAproksimasi\tEe\tEa\n");
        fprintf(stream, "\t-----\n\n");
    }
}
```

```

do
{
    j++;
    if (i != 0)
    {
        fact += pow(x,i)/factorial(i);
    }

    ex = 1 + fact;
    Ee = ((exact-ex)/exact)*100;

    if(i != 0)
    {
        Ea = ((ex-ex1)/ex)*100;
        printf("\t\t%d\t%.9f\t%.9f\t%.9f\n", j, ex, Ee, Ea);
        fprintf(stream, "\t\t%d\t%.9f\t%.9f\t%.9f\t\n", j, ex, Ee, Ea);
        ex1 = ex;
    }
    else
    {
        printf("\t\t%d\t%.9f\t%.8f\t%.5f\n", j, ex, Ee, Ea);
        fprintf(stream, "\t\t%d\t%.9f\t%.9f\t%.9f\t\n", j, ex, Ee, Ea);
        ex1 = ex;
    }
    i++;
} while(j!= k); //(fabs(Ee) > error_limit);

printf("\n\t-----\n\n");
fprintf(stream, "\n\t-----\n\n");
printf("\n\nNilai e^%.2f = %.9f didekati dengan x = %.2f ", x, exact, x);
printf("dalam %d iterasi", j);
printf("\n\nDengan Nilai Aproksimasi = %.9f", ex);
printf("\n\nDengan Error Relatif absolut sebesar = %.9f", fabs(Ee));
fprintf(stream, "\nNilai e^%.2f = %.9f didekati dengan x = %.2f ", x, exact, x);
fprintf(stream, "dalam %d iterasi", j);
fprintf(stream, "\n\nDengan Nilai Aproksimasi = %.9f", ex);
fprintf(stream, "\n\nDengan Error Relatif absolut sebesar = %.9f", fabs(Ee));

fclose(stream);

cout << "\n\nCoba lagi dengan Nilai x berbeda (y/t) ? ";
cin >> lagi;
clrscr();

}while(lagi != 't');

return 0;
}

```



PENYELESAIAN AKAR-AKAR PERSAMAAN TIDAK LINIER

Listing Program C++

```
/* Contoh soal Metode Grafik Bab II Hal. 9-10. Diktat Metode Komputasi 2004 */
/* Nama Program : grafik.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

main()
{
    FILE *stream;
    int i, j;
    double x, dx, y1, y2, dy;

    clrscr();
    stream = fopen("grafik.txt", "w+");

    cout << "Metode Grafik\n";
    cout << "-----\n\n";

    cout << "Maksimum Iterasi = ";
    cin >> j;
    cout << "Berapa Nilai Awal x = ";
    cin >> x;
    cout << "Berapa Nilai Interval x = ";
    cin >> dx;

    //persamaan awal  $x^4 - 3x - 2$ 
    //y1 =  $x^4$ , y2 =  $3x + 2$ 

    printf("\n\t-----\n");
    printf("\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
    printf("\t-----\n\n");
    fprintf(stream, "\n\t-----\n");
    fprintf(stream, "\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
    fprintf(stream, "\t-----\n\n");

    for(i = 0; i < j; i++)
    {
        y1 = pow(x,4);
        y2 = 3*x + 2;
        dy = y1 - y2;

        printf("\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);
        fprintf(stream, "\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);

        x += dx;
    }
}
```

```
printf("\t-----\n\n");  
fprintf(stream, "\t-----\n\n");  
  
fclose(stream);  
getch();  
return 0;  
}
```

```

/* Contoh soal Metode Tabulasi Bab II Hal. 10-11 Diktat Metode Komputasi 2004 */
/* Nama Program : tabulasi.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

main()
{
    FILE *stream;
    int i, j;
    double y1, y2, x, dy, dx, y;
    char ulang, lagi1, lagi2, awal;

    do
    {
        clrscr();
        stream = fopen("tabulasi_1a.txt", "w+");
        do
        {
            clrscr();
            cout << "\nMetode Tabulasi\n";
            cout << "Contoh Soal di Diktat\n";
            cout << "=====\n\n";

            cout << "Persamaan Utama dan Persamaan untuk Titik Potongnya\n\n";
            cout << "f(x) = x^4 - 3*x - 2 = 0\n";
            cout << "y1 = x^4, y2 = 3x + 2\n";
            cout << "\n\nBerapa Nilai Awal x = ";
            cin >> x;
            cout << "\nBerapa Nilai Interval x = ";
            cin >> dx;
            cout << "\nBerapa kali Iterasi = ";
            cin >> j;

            printf("\n\t-----\n");
            printf("\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
            printf("\t-----\n\n");
            fprintf(stream, "\n\t-----\n\n");
            fprintf(stream, "\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
            fprintf(stream, "\t-----\n\n");

            for(i = 0; i < j; i++)
            {
                y1 = pow(x, 3);
                y2 = -4*x + 6;
                dy = y1 - y2;

                printf("\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);
                fprintf(stream, "\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);

                x += dx;
            }

            printf("\n\t-----\n\n");
            fprintf(stream, "\n\t-----\n\n");

            cout << "Apakah x telah sesuai (y/t) ? ";
            cin >> ulang;
        }
    }
}

```

```

    }while(ulang != 'y');

do
{
    cout << "\n\nLanjut ke proses berikutnya ... (y/t) ? ";
    cin >> lagi1;

    if(lagi1 != 't')
    {
        cout << "\n\nSubstitusi Nilai x ke Persamaan f(x)";
        cout << "\n-----\n";
        cout << "\nMasukkan Nilai x di bawah Nilai x Aproksimasi = ";
        cin >> x;
        cout << "\nBerapa Nilai Interval x = ";
        cin >> dx;
        printf("\n\n\t-----\n");
        printf("\tIterasi ke-\tx\ty\n");
        printf("\t-----\n\n");
        fprintf(stream, "\n\n\t-----\n");
        fprintf(stream, "\tIterasi ke-\tx\ty\n");
        fprintf(stream, "\t-----\n\n");

        for(i = 0; i < j+10; i++)
        {
            y = pow(x,3) + 4*x - 6;
            printf("\t\t%d\t%.3f\t%.3f\n", i+1, x, y);
            fprintf(stream, "\t\t%d\t%.3f\t%.3f\n", i+1, x, y);
            x += dx;
        }

        printf("\t-----\n\n");
        fprintf(stream, "\t-----\n\n");
    }
    else
    {
        return 0;
    }

    cout << "\nCoba lagi dengan interval yang lebih akurat (y/t) ? ";
    cin >> lagi2;

}while(lagi2 != 't');

cout << "\n\nCoba lagi dari awal (y/t) ? ";
cin >> awal;
clrscr();
fclose(stream);

}while(awal != 't');

return 0;
}

```

```

/* Penyelesaian Soal Metode Tabulasi Bab II Hal. 20 No. 1.b. Diktat Metode Komputasi
2004 */
/* Nama Program : tabulasi_1b.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828

main()
{
    FILE *stream;
    int i, j;
    double y1, y2, x, dy, dx, y;
    char ulang, lagi1, lagi2, awal;

    do
    {
        clrscr();
        stream = fopen("tabulasi_1b.txt", "w+");

        do
        {
            clrscr();
            cout << "\nMetode Tabulasi\n";
            cout << "Jawaban Soal No. 1.b.\n";
            cout << "=====\n\n";

            cout << "Persamaan dan Persamaan untuk Titik Potongnya\n\n";
            cout << "f(x) = e^3 - x - 2 = 0\n";
            cout << "y1 = e^3, y2 = x + 2\n";
            cout << "\n\nBerapa Nilai Awal x = ";
            cin >> x;
            cout << "\nBerapa Nilai Interval x = ";
            cin >> dx;
            cout << "\nBerapa kali Iterasi = ";
            cin >> j;

            printf("\n\t-----\n");
            printf("\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
            printf("\t-----\n\n");
            fprintf(stream, "\n\t-----\n");
            fprintf(stream, "\tIterasi ke-\tx\ty1\ty2\tSelisih\n");
            fprintf(stream, "\t-----\n\n");

            for(i = 0; i < j; i++)
            {
                y1 = pow(e, 3);
                y2 = x + 2;
                dy = y1 - y2;

                printf("\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);
                fprintf(stream, "\t\t%d\t%.2f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1,
                    y2, dy);

                x += dx;
            }

            printf("\n\t-----\n");
            fprintf(stream, "\n\t-----\n\n");
        }
    }
}

```

```

        cout << "Apakah x telah sesuai (y/t) ? ";
        cin >> ulang;

    }while(ulang != 'y');

    do
    {
        cout << "\n\nLanjut ke proses berikutnya ... (y/t) ? ";
        cin >> lagil;

        if(lagil != 't')
        {
            cout << "\n\nSubstitusi Nilai x ke Persamaan f(x)";
            cout << "\n-----\n";
            cout << "\nMasukkan Nilai x di bawah Nilai x Aproksimasi = ";
            cin >> x;
            cout << "\nBerapa Nilai Interval x = ";
            cin >> dx;
            printf("\n\n\t-----\n");
            printf("\tIterasi ke-\tx\ty\n");
            printf("\t-----\n\n");
            fprintf(stream, "\n\n\t-----\n");
            fprintf(stream, "\tIterasi ke-\tx\ty\n");
            fprintf(stream, "\t-----\n\n");

            for(i = 0; i < j+10; i++)
            {
                y = pow(e,3) - x - 2;
                printf("\t\t%d\t%.3f\t%.3f\n", i+1, x, y);
                fprintf(stream, "\t\t%d\t%.3f\t%.3f\n", i+1, x, y);
                x += dx;
            }

            printf("\t-----\n\n");
            fprintf(stream, "\t-----\n\n");
        }
        else
        {
            return 0;
        }

        cout << "\nCoba lagi dengan interval yang lebih akurat (y/t) ? ";
        cin >> lagi2;

    }while(lagi2 != 't');

    cout << "\n\nCoba lagi dari awal (y/t) ? ";
    cin >> awal;
    clrscr();
    fclose(stream);

}while(awal != 't');

return 0;
}

```

```

/* Contoh soal Metode Bolzano Bab II Hal. 12-13 Diktat Metode Komputasi 2004 */
/* Nama Program : bolzano.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

main()
{
    FILE *stream;
    int i;
    double fx0, fx1, fx2, fx3, x0, x00, x1, x2, x3;
    char lagi;

    do
    {
        clrscr();
        stream = fopen("bolzano.txt", "w+");

        cout << "Metode Bolzano\n";
        cout << "=====\n\n";
        //Persamaan utama
        cout << "f(x) = x^3 - 9*x + 1 = 0\n\n";

        cout << "\nBerapa Nilai batas bawah (x0) ? ";
        cin >> x0;

        x00 = x0;

        do
        {
            cout << "\nBerapa Nilai batas atas (x1) ? ";
            cin >> x1;

            fx0 = pow(x0,3) - 9*x0 + 1;
            fx1 = pow(x1,3) - 9*x1 + 1;

        }while(fx0*fx1 >= 0.0);

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tx(i)\t\tfx(i)\t\tinterval x\n");
        printf("\t-----\n\n");
        fprintf(stream, "\n\t-----\n");
        fprintf(stream, "\tIterasi ke-\tx(i)\t\tfx(i)\t\tinterval x\n");
        fprintf(stream, "\t-----\n\n");

        i = 1;
        //rumus x2 = (x0+x1)/2
        x2 = (x0+x1)/2;
        fx2 = pow(x2,3) - 9*x2 + 1;

        printf("\t\t %d\tx%d = %.3f\tfx(%d) = %.8f\t", i, i+1, x2, i+1, fabs(fx2));
        printf("[%.3f,%.3f]\n", x0, x1);
        fprintf(stream, "\t\t %d\t\t%.3f\t\t%.8f\t", i, x2, fx2);
        fprintf(stream, "[%.3f,%.3f]\n", x0, x1);
    }
}

```

```

if (fx0*fx2 < 0)
{
    do
    {
        i++;
        x3 = (x0+x2)/2;
        fx3 = pow(x3,3) - 9*x3 + 1;

        printf("\t   %d\tx%d = %.3f\tfx(%d) = %.8f\t", i, i+1, x3, i+1,
            fabs(fx3));
        fprintf(stream,"\t   %d\t\t%.3f\t\t%.8f\t", i, x3, fabs(fx3));

        if (fx2*fx3 < 0)
        {
            printf("[%.3f,%.3f]\n", x0, x3);
            fprintf(stream,"[%.3f,%.3f]\n", x0, x3);
            x0 = x3;
        }
        else
        {
            printf("[%.3f,%.3f]\n", x2, x3);
            fprintf(stream,"[%.3f,%.3f]\n", x2, x3);
            x2 = x3;
        }
    } while(fabs(fx3) > 0.00000001);
}
else
{
    printf("\nAkar-akar Real terletak antara x = %.3f\tx = %.3f", x0, x2);
    getch();
}

printf("\n\t-----\n\n");
fprintf(stream,"\n\t-----\n\n");
printf("\nBatas atas x0 = %.3f dan batas bawah x1 = %.3f\n", x00, x1);
printf("\nAkar Real adalah x = %.3f\n", x3);
printf("\nDengan Iterasi sebanyak %d kali", i);
fprintf(stream,"\nBatas atas x0 = %.3f dan batas bawah x1 = %.3f\n", x00,
x1);
fprintf(stream,"\nAkar Real adalah x = %.3f", x3);
fprintf(stream,"\nDengan Iterasi sebanyak %d kali", i);

fclose(stream);

cout << "\n\nCoba lagi (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Regula-Falsi Bab II Hal. 14-15 Diktat Metode Komputasi 2004 */
/* Nama Program : regula-falsi.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828
#define error_limit 0.000000000000001 //flexible sesuai kebutuhan

main()
{
    FILE *regula_falsi, *regula_x;
    double    fx1, fx2, fx3,
               x1, x2, x3,
               x10, x20, f1f2,
               x, dx, y1, y2, dy;
    int i, j, k;
    char lagi, belum;

    do
    {
        clrscr();
        j = 0;
        regula_falsi = fopen("regula_falsi.txt", "w+");
        regula_x = fopen("cross_regula.txt", "w+");

        do
        {
            clrscr();
            cout << "Metode Regula-Falsi\n";
            cout << "=====\n\n";
            //Persamaan utama dan persamaan untuk mencari titik potongnya
            cout << "f(x) = 2*e^x - x - 3\n\n";
            cout << "y1 = 2e^x dan y2 = x+3\n\n";

            cout << "Mencari Titik Potong terdekat\n";
            cout << "-----\n\n";
            cout << "Berapa Nilai awal x = ";
            cin >> x;
            cout << "\nBerapa Nilai Interval x = ";
            cin >> dx;
            cout << "\nBerapa kali Iterasi = ";
            cin >> k;

            printf("\n\t-----\n");
            printf("\tIterasi ke-\tx\ty1\ty2\tselisih\n");
            printf("\t-----\n\n");
            fprintf(regula_x, "\n\t-----\n");
            fprintf(regula_x, "\tIterasi ke-\tx\ty1\ty2\tselisih\n");
            fprintf(regula_x, "\t-----\n\n");

            for (i = 0; i < k; i++)
            {
                y1 = 2*pow(e, x);
                y2 = x + 3;
                dy = y1 - y2;

                printf("\t\t%d\t%.1f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);
            }
        }
    }
}

```

```

        fprintf(regula_x, "\t\t%d\t%.1f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1,
        y2, dy);
        x += dx;
    }

    printf("\n\t-----\n\n");
    fprintf(regula_x, "\t-----\n\n");
    fclose(regula_x);

    cout << "\nApakah Titik Potong telah ditemukan ? ";
    cin >> belum;

}while(belum != 'y');

cout << "\nMencari Titik Potong sebenarnya\n";
cout << "=====\n\n";
cout << "Masukkan Nilai x1 = ";
cin >> x1;

x10 = x1;
fx1 = 2*pow(e,x1) - x1 - 3;

do
{
    cout << "\nMasukkan Nilai x2 = ";
    cin >> x2;
    fx2 = 2*pow(e,x2) - x2 - 3;
    x20 = x2;

    flf2 = fx1*fx2;

}while(flf2 >= 0.0);

printf("\n-----\n\n");
printf("Iterasi ke-\tx3\tfx3\t\tfx3 (16 digit) Error Aproksimasi\n");
printf("-----\n\n");
fprintf(regula_falsi, "\n-----\n\n");
fprintf(regula_falsi, "Iterasi ke-\tx3\tfx3\t\tfx3 (16 digit) Error
Aproksimasi\n");
fprintf(regula_falsi, "-----\n\n");

do
{
    j++;
    x3 = (x1*fx2 - x2*fx1)/(fx2 - fx1);
    fx3 = 2*pow(e,x3) - x3 - 3;

    printf("\t%d\t%.3f\t%.6f\t%.16f\n", j, x3, fx3, fabs(fx3));
    fprintf(regula_falsi, "\t%d\t%.3f\t%.6f\t%.16f\n", j, x3, fx3,
    fabs(fx3));

    if(fx1*fx3 < 0)
    {
        x2 = x3;
        fx2 = fx3;
    }
}

```

```

        else
        {
            x1 = x3;
            fx1 = fx3;
        }
    }while(fabs(fx3) > error_limit);

    printf("\n-----\n");
    fprintf(regula_falsi, "\n-----\n");
    printf("\n\nDengan Nilai awal x1 = %.2f dan x2 = %.2f", x10, x20);
    printf("\n\nDiperoleh Akar Persamaan x = %.3f", x3);
    printf("\n\nDengan Error sebesar = %.16f", fabs(fx3));
    fprintf(regula_falsi, "\n\nDengan Nilai awal x1 = %.2f dan x2 = %.2f", x10,
    x20);
    fprintf(regula_falsi, "\n\nDiperoleh Akar Persamaan x = %.3f", x3);
    fprintf(regula_falsi, "\n\nDengan Error sebesar = %.16f", fabs(fx3));

    fclose(regula_falsi);
    cout << "\n\nTekan Enter untuk melanjutkan .....";
    getch();
    clrscr();

    cout << "\n\nCoba lagi dengan x dan y berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```
/* Penyelesaian Soal Regula-Falsi Bab II Hal. 20 No. 3.c. Diktat Metode Komputasi 2004 */
/* Nama Program : regula-falsi_1c.cpp */
```

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828
#define error_limit 0.0000000000000001 //flexible sesuai kebutuhan

main()
{
    FILE *regula_falsi, *regula_x;
    double    fx1, fx2, fx3,
              x1, x2, x3,
              x10, x20, f1f2,
              x, dx, y1, y2, dy;
    int i, j, k;
    char lagi, belum;

    do
    {
        clrscr();
        j = 0;
        regula_falsi = fopen("regula_falsi_3c.txt", "w+");
        regula_x = fopen("cross_regula_3c.txt", "w+");

        do
        {
            clrscr();
            cout << "Metode Regula-Falsi\n";
            cout << "Soal No. 3.c.\n";
            cout << "=====\n\n";
            //Persamaan utama dan persamaan untuk mencari titik potongnya
            cout << "f(x) = 3*x - cos(x) = 0\n\n";
            cout << "y1 = 3*x dan y2 = cos(x)\n\n";

            cout << "Mencari Titik Potong terdekat\n";
            cout << "-----\n\n";
            cout << "Berapa Nilai awal x = ";
            cin >> x;
            cout << "\nBerapa Nilai Interval x = ";
            cin >> dx;
            cout << "\nMaksimum Iterasi = ";
            cin >> k;

            printf("\n\t-----\n");
            printf("\tIterasi ke-\tx\ty1\ty2\tselisih\n");
            printf("\t-----\n\n");
            fprintf(regula_x, "\n\t-----\n\n");
            fprintf(regula_x, "\tIterasi ke-\tx\ty1\ty2\tselisih\n");
            fprintf(regula_x, "\t-----\n\n");

            for (i = 0; i < k; i++)
            {
                y1 = 3*x;
                y2 = cos(x);
                dy = y1 - y2;
```

```

        printf("\t\t%d\t%.1f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1, y2, dy);
        fprintf(regula_x, "\t\t%d\t%.1f\t%.2f\t%.2f\t%.2f\n", i+1, x, y1,
        y2, dy);
        x += dx;
    }

    printf("\n\t-----\n\n");
    fprintf(regula_x, "\t-----\n\n");
    fclose(regula_x);

    cout << "Apakah Titik Potong telah ditemukan ? ";
    cin >> belum;

}while(belum != 'y');

cout << "\n\nMencari Titik Potong sebenarnya\n";
cout << "=====\n\n";
cout << "Masukkan Nilai x1 = ";
cin >> x1;

x10 = x1;
fx1 = 3*x1 - cos(x1);

do
{
    cout << "\nMasukkan Nilai x2 = ";
    cin >> x2;
    fx2 = 3*x2 - cos(x2);
    x20 = x2;

    flf2 = fx1*fx2;

}while(flf2 >= 0.0);

printf("\n-----\n\n");
printf("Iterasi ke-\tx3\tfx3\t\tfx3 (16 digit) Error Aproksimasi\n");
printf("-----\n\n");
fprintf(regula_falsi, "\n-----\n\n");
fprintf(regula_falsi, "Iterasi ke-\tx3\tfx3\t\tfx3 (16 digit) Error
Aproksimasi\n");
fprintf(regula_falsi, "-----\n\n");

do
{
    j++;
    x3 = (x1*fx2 - x2*fx1)/(fx2 - fx1);
    fx3 = 3*x3 - cos(x3);

    printf("\t%d\t%.3f\t%.6f\t%.16f\n", j, x3, fx3, fx3);
    fprintf(regula_falsi, "\t%d\t%.3f\t%.6f\t%.16f\n", j, x3, fx3, fx3);

    if(fx1*fx3 < 0)
    {
        x2 = x3;
        fx2 = fx3;
    }
}

```

```

        else
        {
            x1 = x3;
            fx1 = fx3;
        }

    }while(fabs(fx3) > error_limit);

    printf("\n-----\n");
    fprintf(regula_falsi, "\n-----\n");
    printf("\n\nDengan Nilai awal x1 = %.2f dan x2 = %.2f", x10, x20);
    printf("\n\nDiperoleh Akar Persamaan x = %.3f", x3);
    printf("\n\nDengan Error sebesar = %.16f", fabs(fx3));
    fprintf(regula_falsi, "\n\nDengan Nilai awal x1 = %.2f dan x2 = %.2f", x10,
    x20);
    fprintf(regula_falsi, "\n\nDiperoleh Akar Persamaan x = %.3f", x3);
    fprintf(regula_falsi, "\n\nDengan Error sebesar = %.16f", fabs(fx3));

    fclose(regula_falsi);
    cout << "\n\nTekan Enter untuk melanjutkan .....";
    getch();
    clrscr();

    cout << "\n\nCoba lagi dengan x dan y berbeda (y/t) ? ";
    cin >> lagi;
    clrscr();

}while(lagi != 't');

return 0;
}

```

```
/* Contoh Soal Newton-Rhapson Bab II Hal. 16-17 Diktat Metode Komputasi 2004 */
/* Nama Program : newton-rhapson.cpp */
```

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define error_limit 1E-13      /* flexible sesuai kebutuhan */

main()
{
    FILE *newton;
    int i, j;
    double    x, x0, xuji, dx, y,
              dif1, dif2, dif,
              syarat;
    char lagi;

    do
    {
        clrscr();
        newton = fopen("newton.txt", "w+");
        cout << "Metode Newton-Rhapson\n";
        cout << "=====\n\n";
        /* Persamaan dan turunannya */
        cout << "y = 4 + 5*x^2 - x^3\n\n";
        cout << "y' = 10*x - 3*x^2\n\n";
        cout << "y'' = 10 - 6x\n\n";

        /* Mencari Nilai x -> 0 */
        cout << "\n\nMencari Nilai x -> 0";
        cout << "\n\nBerapa Nilai x          ? ";
        cin >> xuji;
        cout << "\nBerapa Nilai Interval x ? ";
        cin >> dx;
        cout << "\nMaksimum Iterasi          ? ";
        cin >> j;

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tx\ty\n");
        printf("\t-----\n\n");
        fprintf(newton, "\n\t-----\n");
        fprintf(newton, "\tIterasi ke-\tx\ty\n");
        fprintf(newton, "\t-----\n\n");

        for(i = 1; i <= j; i++)
        {
            y = 4 + 5*pow(xuji,2) - pow(xuji,3);

            printf("\t\t%.d\t%.3f\t%.3f\n", i, xuji, y);
            fprintf(newton, "\t\t%.d\t%.3f\t%.3f\n", i, xuji, y);
            xuji += dx;
        }

        printf("\t-----\n\n");
        fprintf(newton, "\t-----\n\n");

        do
        {
            /* uji nilai x */
            cout << "\n\nUji Nilai x yang dipilih";
            cout << "\n\nBerapa Nilai x -> 0 ? ";
            cin >> x;
```

```

        y = 4 + 5*pow(x,2) - pow(x,3);
        dif1 = 10*x - 3*pow(x,2);
        dif2 = 10 - 6*x;

        /* Syarat agar x awal terpenuhi */
        syarat = abs((y*dif2)/(dif1*dif1));

    }while(syarat >= 1.00);

    x0 = x;

    printf("\n\t-----\n");
    printf("\tIterasi ke-\tx\ty\tdy\ty/dy\n");
    printf("\t-----\n\n");
    fprintf(newton, "\n\t-----\n");
    printf("\n");
    fprintf(newton, "\tIterasi ke-\tx\ty\tdy\ty/dy\n");
    fprintf(newton, "\t-----\n\n");

    /* Perhitungan Newton-Rhapson */
    i = 1;

    do
    {
        /* rumus x(i+1)=x-(y/y') */
        y = 4 + 5*pow(x,2) - pow(x,3);
        dif1 = (10*x) - 3*pow(x,2);
        dif = y/dif1;
        x = x - dif;
        printf("\t\t%.d\t%.3f\t%.3f\t%.3f\t%.4f\n", i, x, y, dif2, dif);

        fprintf(newton, "\t\t%.d\t%.3f\t%.3f\t%.3f\t%.4f\n", i, x, y, dif2,
        dif);
        i++;

    }while(fabs(y) > error_limit);

    printf("\t-----\n\n");
    fprintf(newton, "\t-----\n\n");
    printf("\nDengan tebakan awal x = %.3f", x0);
    printf("\n\nDiperoleh Akar Persamaan x = %.8f", x);
    printf("\n\nDengan Error sebesar = %.8f", y);
    fprintf(newton, "\nDengan tebakan awal x = %.3f", x0);
    fprintf(newton, "\n\nDiperoleh Akar Persamaan x = %.8f", x);
    fprintf(newton, "\n\nDengan Error sebesar = %.8f", y);

    fclose(newton);

    cout << "\n\nCoba dengan x awal yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Penyelesaian Soal Newton-Rhapson Bab II Hal. 20 No. 4.a. Diktat Metode Komputasi
2004 */
/* Nama Program : newton-rhapson_4a.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

main()
{
    FILE *newton;
    int i, j;
    double    x0, x, dx, y,
              dif1, dif2, dif,
              syarat;
    char ya, lagi;

    do
    {
        newton = fopen("newton_4a.txt", "w+");

        do
        {
            clrscr();
            cout << "Metode Newton-Rhapson\n";
            cout << "Jawaban Soal No. 4.a.\n";
            cout << "=====\n\n";
            //Persamaan dan turunannya
            cout << "y = 3*x - cos(x)\n\n";
            cout << "y' = 3 + sin(x)\n\n";
            cout << "y'' = cos(x)\n\n";

            //Mencari Nilai x -> 0
            cout << "Berapa Nilai x awal = ";
            cin >> x;

            y = 3*x - cos(x);
            dif1 = 3 + sin(x);
            dif2 = cos(x);

            //Syarat agar x awal terpenuhi

            syarat = abs((y*dif2)/(dif1*dif1));

            cout << "\nNilai " << x << " menghasilkan " << syarat;
            cout << "\n\nApakah x memenuhi syarat ? ";
            cin >> ya;

        }while(ya != 'y');

        x0 = x;

        cout << "\nBerapa Nilai Interval x = ";
        cin >> dx;
        cout << "\nMaksimum Iterasi = ";
        cin >> j;

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tx\ty\n");
        printf("\t-----\n\n");
        fprintf(newton, "\n\t-----\n");
        fprintf(newton, "\tIterasi ke-\tx\ty\n");
        fprintf(newton, "\t-----\n\n");
    }
}

```

```

for(i = 1; i <= j; i++)
{
    y = 3*x - cos(x);

    printf("\t\t%.d\t%.3f\t%.3f\n", i, x, y);
    fprintf(newton, "\t\t%.d\t%.3f\t%.3f\n", i, x, y);

    x += dx;
}

printf("\t-----\n\n");
fprintf(newton, "\t-----\n\n");

//Perhitungan Newton-Rhapson
cout << "Perhatikan Nilai x yang menghasilkan fungsi y paling mendekati 0\n";
cout << "Pilih Nilai x tersebut untuk perhitungan berikutnya\n\n";
cout << "\nBerapa Nilai x (y -> 0) = ";
cin >> x;
cout << "\nMaksimum Iterasi = ";
cin >> j;

printf("\n\t-----\n");
printf("\tIterasi ke-\tx\ty\tdy\t\ty/dy\n");
printf("\t-----\n\n");
fprintf(newton, "\n\t-----\n\n");
fprintf(newton, "\tIterasi ke-\tx\ty\tdy\t\ty/dy\n");
fprintf(newton, "\t-----\n\n");

for(i = 1; i <= j; i++)
{
    //rumus x(i+1)=x-(y/y')
    y = 3*x - cos(x);
    dif1 = 3 + sin(x);
    dif = y/dif1;
    x = x - dif;

    printf("\t\t%.d\t%.3f\t%.3f\t%.3f\t%.4f\n", i, x, y, dif1, dif);
    fprintf(newton, "\t\t%.d\t%.3f\t%.3f\t%.3f\t%.4f\n", i, x, y, dif1, dif);
}

printf("\t-----\n\n");
fprintf(newton, "\t-----\n\n");
printf("\n\nDengan tebakan awal x = %.3f", x0);
printf("\n\nDiperoleh Akar Persamaan x = %.3f", x);
printf("\n\nDengan Error sebesar = %.8f", y);
fprintf(newton, "\n\nDengan tebakan awal x = %.3f", x0);
fprintf(newton, "\n\nDiperoleh Akar Persamaan x = %.3f", x);
fprintf(newton, "\n\nDengan Error sebesar = %.8f", y);

fclose(newton);

cout << "\n\nCoba dengan x awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh Soal Metode Iterasi Bentuk  $x = g(x)$  Bab II Hal. 18-19 Diktat Metode
Komputasi 2004 */
/* Nama Program : x_gx.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define error_limit 0.00000001

main()
{
    FILE *x_gx;
    int i;
    double fx, glx, x, xi, x0;
    char lagi;

    do
    {
        clrscr();
        x_gx = fopen("x_gx.txt", "w+");

        do
        {
            clrscr();
            cout << "Metode Iterasi  $x = g(x)$ \n";
            cout << "=====\n\n";

            //Persamaan, konversinya dan turunannya
            cout << " $f(x) = x^3 - 9x^2 + 18x - 6 = 0$ \n\n";
            cout << " $g(x) = -(x^3/18) + x^2/2 + 1/3$ \n\n";
            cout << " $g'(x) = -(x^2/6) + x$ \n\n";

            cout << "Bila berulang berarti Nilai  $g'(x) > 1$ \n\n";
            cout << "Masukkan Nilai x Asumsi = ";
            cin >> x;
            glx = (-pow(x,2)/6)+ x;
            printf("\nx = %.3f\tg'(x) = %.6f\n\n", x, abs(glx));

            cout << "\nTekan Enter .....";
            getch();

        } while(abs(glx) >= 1);

        x0 = x;
        i = 0;

        printf("\n\t-----\n");
        printf("\tIterasi ke-\tx = g(x)\tfx\n");
        printf("\t-----\n\n");
        fprintf(x_gx, "\n\t-----\n");
        fprintf(x_gx, "\tIterasi ke-\tx = g(x)\tfx\n");
        fprintf(x_gx, "\t-----\n\n");

        do
        {
            /* rumus  $xi = g(x) = -(x^3)/18 + x^2/2 + (1/3)$  */
            xi = -pow(x,3)/18 + pow(x,2)/2 + 0.3333333333;
            fx = pow(xi,3) - 9*pow(xi,2) + 18*xi - 6;

            printf("\t\t%d\t%.8f\t%.8f\n", i+1, xi, fx);
            fprintf(x_gx, "\t\t%d\t%.8f\t%.8f\n", i+1, xi, fx);
        }
    }
}

```

```

        x = xi;
        i++;

    }while(fabs(fx) > error_limit);

    printf("\n\t-----\n\n");
    fprintf(x_gx, "\n\t-----\n\n");
    printf("\nDengan tebakan awal x = %.3f", x0);
    printf(" diperoleh\n");
    printf("\nAproksimasi Akar Persamaan adalah x = %.10f\n", x);
    printf("\nError Hasil Aproksimasi adalah f(x) = %.14f\n", fabs(fx));
    fprintf(x_gx, "\nDengan tebakan awal x = %.3f", x0);
    fprintf(x_gx, " diperoleh\n");
    fprintf(x_gx, "\nAproksimasi Akar Persamaan adalah x = %.10f\n", x);
    fprintf(x_gx, "\nError Hasil Aproksimasi adalah f(x) = %.10f\n", fabs(fx));

    fclose(x_gx);

    cout << "\n\nCoba lagi dengan x awal yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Penyelesaian Soal Metode Iterasi Bentuk  $x = g(x)$  Bab II Hal. 20 No. 5.d. Diktat
Metode Komputasi 2004 */
/* Nama Program : x_gx_5d.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828

main()
{
    FILE *x_gx;
    int i, j;
    double fx, glx, x, xi, x0;
    char lagi;

    do
    {
        clrscr();
        x_gx = fopen("x_gx_5d.txt", "w+");

        do
        {
            clrscr();
            cout << "Metode Iterasi  $x = g(x)$ \n";
            cout << "Jawaban Soal No. 5.d. \n";
            cout << "=====\n\n";

            //Persamaan, konversinya dan turunannya
            cout << " $f(x) = e^x - 3x = 0$ \n\n";
            cout << " $g(x) = e^x/3$ \n\n";
            cout << " $g'(x) = e^x/3$ \n\n";

            cout << "Bila berulang berarti Nilai  $g'(x) > 1$ \n\n";
            cout << "Masukkan Nilai x Asumsi = ";
            cin >> x;
            glx = pow(e,x)/3;
            printf("\nx = %.3f\tg'(x) = %.6f\n\n", x, fabs(glx));
            cout << "\nTekan Enter .....";
            getch();

        } while(abs(glx) >= 1);

        x0 = x;

        cout << "\n\nBerapa Kali Iterasi (min. 20) = ";
        cin >> j;

        clrscr();
        printf("\n\t-----\n");
        printf("\tIterasi ke-\tx = g(x)\tf(x)\n");
        printf("\t-----\n\n");
        fprintf(x_gx, "\n\t-----\n");
        fprintf(x_gx, "\tIterasi ke-\tx = g(x)\tf(x)\n");
        fprintf(x_gx, "\t-----\n\n");
    }
}

```

```

for(i = 0; i < j; i++)
{
    //rumus xi = g(x) = e^x/3
    xi = pow(e,x)/3;
    fx = pow(e,x) - 3*x;

    printf("\t\t%d\t%.6f\t%.8f\n", i+1, xi, fx);
    fprintf(x_gx, "\t\t%d\t%.6f\t%.8f\n", i+1, xi, fx);

    x = xi;
}

printf("\n\t-----\n\n");
fprintf(x_gx, "\n\t-----\n\n");
printf("\nDengan tebakan awal x = %.3f", x0);
printf(" diperoleh\n");
printf("\nAproksimasi Akar Persamaan adalah x = %.6f\n", x);
printf("\nError Hasil Aproksimasi adalah f(x) = %.8f\n", fabs(fx));
fprintf(x_gx, "\nDengan tebakan awal x = %.3f", x0);
fprintf(x_gx, " diperoleh\n");
fprintf(x_gx, "\nAproksimasi Akar Persamaan adalah x = %.6f\n", x);
fprintf(x_gx, "\nError Hasil Aproksimasi adalah f(x) = %.8f\n", fabs(fx));

fclose(x_gx);

cout << "\n\nCoba lagi dengan x awal yang berbeda ? ";
cin >> lagi;

}while(lagi != 'n');

return 0;
}

```



METODE FAKTORISASI PERSAMAAN POLINOMIAL

Listing Program C++

```
/* Contoh soal Faktorisasi  $P_3(x) = P(1,2)$  Bab II Hal. 23 Diktat Metode Komputasi 2004 */
/* Nama Program : faktorp3.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "akarp345.hpp"

main()
{
    FILE *stream;
    int j, i;
    double A0, A1, A2;
    double b01, b0, a1, a0, tempb0;
    char jawab, ganda, filedata[20];

    do
    {
        clrscr();

        i = 1;
        b0 = 0.0;

        cout << "\nMetode Faktorisasi  $P_3(x) = P(1,2)$ \n";
        cout << "=====\n\n";
        cout << "\nMasukkan Nama File Penyimpan Data ? ";
        cin >> filedata;
        stream = fopen(filedata, "w+");
        cout << "\nMasukkan Nilai A2 = ";
        cin >> A2;
        cout << "\nMasukkan Nilai A1 = ";
        cin >> A1;
        cout << "\nMasukkan Nilai A0 = ";
        cin >> A0;
        cout << "\nBerapa kali Iterasi = ";
        cin >> j;

        printf("\n\n\t-----\n");
        printf("\titerasi\t b0\t a1\t a0\n");
        printf("\t-----\n");
        fprintf(stream, "\n\n\t-----\n");
        fprintf(stream, "\titerasi\t b0\t a1\t a0\n");
        fprintf(stream, "\t-----\n");
    }
```

```

do
{
    if(b0 != 0)
    {
        a1 = A2 - b0;
        a0 = A1 - (a1*b0);
        b01 = A0/a0;

        if (i != j)
        {
            printf("\t\t %d\t%.3f\t%.3f\t%.3f\n", i, b01, a1, a0);
            fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t\n", i, b01, a1,
a0);
        }
        else
        {
            break;
        }
    }
    else
    {
        a1 = A2 - b0;
        a0 = A1 - (a1*b0);

        printf("\t\t %d\t%.3f\t%.3f\t%.3f\n", i, b0, a1, a0);
        fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t\n", i, b0, a1, a0);

        if (a0 != 0)
        {
            b01 = A0/a0;
        }
        else
        {
            break;
        }
    }
    //swap nilai b0
    tempb0 = b0;
    b0 = b01;
    b01 = tempb0;

    i++;

}while( i <= j);

printf("\t-----\n");
fprintf(stream, "\t-----\n");

if (a0 != 0)
{
    do
    {
        akarp345();
        cout << "\n\nParameter ganda (y/t)? ";
        cin >> ganda;
    } while(ganda != 't');
}
else
{
    printf("\n\na0 = %.2f not valid (error floating point)\n\n", a0);
}

cout << "\nCoba lagi atau persamaan lainnya (y/t) ? ";
cin >> jawab;

```

```
    } while(jawab != 't');  
  
    fclose(stream);  
    return 0;  
}
```

```
/* Contoh soal Faktorisasi  $P_4(x)=P(2,2)$  Bab II Hal. 23 Diktat Metode Komputasi 2004 */
/* Nama Program : faktorp4.cpp */
```

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "akarp345.hpp"

main()
{
    FILE *stream;
    int j, i;
    double A3, A2, A1, A0;
    double b1, b0, a1, a0;
    double b11, b01, temp1, temp0;
    char lagi, filedata[20];

    do
    {
        clrscr();

        i = 1;
        b1 = 0.0;
        b0 = 0.0;
        a0 = 0.0;

        cout << "\nMetode Faktorisasi  $P_4 = P(2,2)$ \n";
        cout << "=====\n\n";
        cout << "\nMasukkan Nama File Penyimpan Data ? ";
        cin >> filedata;
        stream = fopen(filedata, "w+");
        cout << "\nBerapa Nilai A3 = ";
        cin >> A3;
        cout << "\nBerapa Nilai A2 = ";
        cin >> A2;
        cout << "\nBerapa Nilai A1 = ";
        cin >> A1;
        cout << "\nBerapa Nilai A0 = ";
        cin >> A0;
        cout << "\nBerapa kali Iterasi = ";
        cin >> j;

        printf("\n\n\t-----\n");
        printf("\titerasi\t b0\t b1\t a1\t a0\n");
        printf("\t-----\n");
        fprintf(stream, "\n\n\t-----\n");
        fprintf(stream, "\titerasi\t b0\t b1\t a1\t a0\n");
        fprintf(stream, "\t-----\n");

        do
        {
            if(b0 != 0 && b1 != 0)
            {
                //rumus  $b_1 = (A_1 - a_1 \cdot b_0) / a_0$ ,  $b_0 = A_0 / a_0$ ;  $a_1 = A_3 - b_1$ ,  $a_0 = A_2 - b_0 - a_1 \cdot b_1$ 
                b11 = (A1 - (a1*b0))/a0;
                b01 = A0/a0;
                a1 = A3 - b11;
                a0 = A2 - b0 - (a1*b11);
            }
        }
    }
}
```

```

        if (i != j)
        {
            printf("\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b01, b11, a1,
                a0);
            fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b01,
                b11, a1, a0);
        }
        else
        {
            break;
        }
    }
    else
    {
        //rumus b1 = (A1-a1*b0)/a0, b0=A0/a0; a1=A3-b1, a0=A2-b0-a1*b1
        a1 = A3 - b1;
        a0 = A2 - b0 - (a1*b1);

        printf("\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b0, b1, a1, a0);
        fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b0, b1, a1,
            a0);

        if (a0 != 0) b01 = A0/a0;
        else
        {
            printf("\n\na0 = %.2f not valid (error floating point)\n\n",
                a0);
            break;
        }
    }

    temp1 = b1; temp0 = b0;
    b1 = b11; b0 = b01;
    b11 = temp1; b01 = temp0;

    i++;

} while (i <= j);

printf("\t-----\n");
fprintf(stream, "\t-----\n");

fclose(stream);

if (a0 != 0) akarp345();
else
{
    printf("\n\na0 = %.2f not valid (error floating point)\n\n", a0);
}

cout << "\n\nTekan Enter ..... untuk lanjut .. ";
getch();
clrscr();
cout << "\n\nCoba lagi (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```
/* Contoh soal Faktorisasi  $P_5(x)=P(1,2,2)$  Bab II Hal. 23 Diktat Metode Komputasi 2004 */
/* Nama Program : faktorp5.cpp */
```

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "akarp345.hpp"

main()
{
    FILE *stream;
    int j, i;
    double A4, A3, A2, A1, A0;
    double c1, c0, b1, b0, a0;
    double b11, b01, a01;
    double tempa0, tempb1, tempb0;
    char lagi, filedata[20];

    do
    {
        clrscr();

        i = 1;
        b1 = 0.0;
        b0 = 0.0;
        a0 = 0.0;
        c0 = 0.0;
        c1 = 0.0;

        cout << "\nMetode Faktorisasi  $P_5 = P(1,2,2)$ \n";
        cout << "=====\n\n";
        cout << "\nMasukkan Nama File Penyimpan Data ? ";
        cin >> filedata;
        stream = fopen(filedata, "w+");
        cout << "\nBerapa Nilai A4 = ";
        cin >> A4;
        cout << "\nBerapa Nilai A3 = ";
        cin >> A3;
        cout << "\nBerapa Nilai A2 = ";
        cin >> A2;
        cout << "\nBerapa Nilai A1 = ";
        cin >> A1;
        cout << "\nBerapa Nilai A0 = ";
        cin >> A0;
        cout << "\nBerapa kali Iterasi = ";
        cin >> j;

        printf("\n\n\t-----\n");
        printf("\titerasi\t b0\t b1\t a0\t c1\t c0\n");
        printf("\t-----\n");
        fprintf(stream, "\n\n\t-----\n");
        fprintf(stream, "\titerasi\t b0\t b1\t a0\t c1\t c0\n");
        fprintf(stream, "\t-----\n");

        do
        {
            if(b0 != 0 && b1 != 0 && a0 != 0)
            {
                b11 = (A2 - (a0*A3) + (pow(a0,2)*A4) - pow(a0,3) - (c1*b0))/c0;
                b01 = (A1 - (a0*A2) + (pow(a0,2)*A3) - (pow(a0,3)*A4) +
                    pow(a0,4))/c0;
                a01 = A0 / (b01*c0);
                c1 = A4 - a01 - b11;
            }
        }
    }
}
```

```

c0 = A3 - (a01*A4) + pow(a01,2) - b01 - (c1*b11);

if (i != j)
{
    printf("\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b01,
        b11, a01, c1, c0);
    fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\t%.3f\n", i,
        b01, b11, a01, c1, c0);
}
else
    break;
}
else
{
    c1 = A4 - a0 - b1;
    c0 = A3 - (a0*A4) + pow(a0,2) - b0 - (c1*b1);

    printf("\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b0, b1, a0,
        c1, c0);
    fprintf(stream, "\t\t %d\t%.3f\t%.3f\t%.3f\t%.3f\t%.3f\n", i, b0,
        b1, a0, c1, c0);

    if (c0 != 0)
    {
        b11 = (A2 - (a0*A3) + (pow(a0,2)*A4) - pow(a0,3) -
            (c1*b0))/c0;
        b01 = (A1 - (a0*A2) + (pow(a0,2)*A3) - (pow(a0,3)*A4) +
            pow(a0,4))/c0;
    }
    else
    {
        printf("\n\na0 = %.2f not valid (error floating point)\n\n",
            c0);
        getch();
        break;
    }
}

tempa0 = a0;
a0 = a01;
a01 = tempa0;

tempb1 = b1;
b1 = b11;
b11 = tempb1;

tempb0 = b0;
b0 = b01;
b01 = tempb0;

i++;

}while(i <= j);

printf("\t\t-----\n");
fprintf(stream, "\t\t-----\n");

fclose(stream);

if (c0 != 0)
{
    akarp345();
}

```

```
else
{
    printf("\n\nc0 = %.2f not valid (error floating point)", c0);
}

cout << "\n\nTekan Enter ..... untuk lanjut .. ";
getch();
clrscr();
cout << "\n\nCoba lagi (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}
```

```

/* Contoh soal Faktorisasi Bairstow Bab II Hal. 23 Diktat Metode Komputasi 2004 */
/* Nama Program : bairstow.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>

#include "discriminant.hpp"

#define MaksPoly 20

main()
{
    FILE *bairstow;
    double    a[MaksPoly],
              b[MaksPoly],
              c[MaksPoly];
    double    r, s,
              R1, R2,
              S1, S2,
              dR, dS;
    int n, i, j, k;
    char lagi;

    do
    {
        clrscr();
        cout << "\nMetode Faktorisasi Bairstow\n";
        cout << "=====\n\n";

        bairstow = fopen("bairstow.txt", "w+"); //sesuaikan dengan no. soal

        cout << "\nMasukkan Pangkat Polinomial terbesar + 1 ? ";
        cin >> n;
        cout << "\nMasukkan Nilai r yang telah ditentukan (-1) ? ";
        cin >> r;
        cout << "\nMasukkan Nilai s yang telah ditentukan (-1) ? ";
        cin >> s;
        cout << "\nBerapa kali Iterasi ? ";
        cin >> k;

        //Input Koefisien a1, a2, a3, a4, a5, .....
        cout << "\n\nMasukkan Koefisien a1, a2, a3, a4, a5, .....";
        cout << "\n-----\n";

        for (i = 1; i <= n; i++)
        {
            printf("\na%d = ", i);
            cin >> a[i];
        }
        j = 0;

        printf("\n\t-----\n");
        printf("\tb1\tb2\tb3\tb4\tb5\n");
        printf("\t-----\n");
        printf("\tc1\tc2\tc3\tc4\tc5\n");
        printf("\t-----\n");
        printf("\ti\tdR\tdS\tr\ts\n");
        printf("\t-----\n\n");
        fprintf(bairstow, "\n\t-----\n");
        fprintf(bairstow, "\ti\tdR\tdS\tr\ts\n");
        fprintf(bairstow, "\t-----\n\n");
    }
}

```

```

do
{
    j++;
    //Hitung Koefisien b1, b2, b3, b4, b5, ..... , bn
    for (i = 1; i <= n; i++)
    {
        b[i] = a[i] + r*b[i-1] + s*b[i-2];
        printf("\t%.2f", b[i]);
    }
    //Hitung Koefisien c1, c2, c3, c4, c5, ..... , cn
    printf("\n");
    for (i = 1; i <= n; i++)
    {
        c[i] = b[i] + r*c[i-1] + s*c[i-2];
        printf("\t%.2f", c[i]);
    }

    R1 = (-b[n-1]*c[n-2]) - (-b[n]*c[n-3]);
    R2 = (c[n-2]*c[n-2]) - (c[n-1]*c[n-3]);
    dR = R1/R2;
    r += dR;

    S1 = (c[n-2]*-b[n]) - (c[n-1]*-b[n-1]);
    S2 = (c[n-2]*c[n-2]) - (c[n-1]*c[n-3]);
    dS = S1/S2;
    s += dS;

    printf("\n\t%d\t%.3f\t%.3f\t%.3f\t%.3f\n\n", j, dR, dS, r, s);
    fprintf(bairstow, "\t %d\t%.3f\t%.3f\t%.3f\t%.3f\n", j, dR, dS, r, s);

} while(j != k);

printf("\n\t-----\n\n");
fprintf(bairstow, "\n\t-----\n\n");

for(i = 1; i <= n; i++)
{
    printf("\n\tb%d = %.3f", i, b[i]);
}
printf("\n\n\t dR = %.8f", fabs(dR));
printf("\n\t r = %.3f", r);
printf("\n\n\t dS = %.8f", fabs(dS));
printf("\n\t s = %.3f", s);

for(i = 1; i <= n; i++)
{
    fprintf(bairstow, "\n\tb%d = %.3f", i, b[i]);
}
fprintf(bairstow, "\n\n\t dR = %.8f", fabs(dR));
fprintf(bairstow, "\n\t r = %.3f", r);
fprintf(bairstow, "\n\n\t dS = %.8f", fabs(dS));
fprintf(bairstow, "\n\t s = %.3f", s);

fclose(bairstow);

discbairstow();

cout << "\n\nCoba lagi (y/t) ? ";
cin >> lagi;

} while(lagi != 't');

return 0;
}

```

```

/* Header untuk program Faktorisasi Polinomial Bairstow */
/* Nama Program : bairstow.hpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>
#include <complex>

void discbairstow();

using namespace std;

//Diskriminan utk Metode Bairstow
void discbairstow()
{
    FILE *stream;
    complex<double> b1, b2, b3, r, s;
    complex<double> D1, x1, x2, x3, x4, D2;
    char akarbairstow[20];

    cout << "\n\nMencari Akar-akar Persamaan Polinomial" << endl;
    cout << "-----" << endl;
    cout << "\nMasukkan Nama File Penyimpan Data ? ";
    cin >> akarbairstow;
    stream = fopen(akarbairstow, "w+");
    cout << "\nMasukkan Parameter-parameter r, s, b1, b2, b3\n" << endl;
    cout << "\nr = ";
    cin >> r;
    cout << "\ns = ";
    cin >> s;
    cout << "\nb1 = ";
    cin >> b1;
    cout << "\nb2 = ";
    cin >> b2;
    cout << "\nb3 = ";
    cin >> b3;

    D1 = sqrt(pow(r,2) + 4.0*s);
    D2 = sqrt(pow(b2,2) - 4.0*b1*b3);
    x1 = (r+D1) / 2.0;
    x2 = (r-D1) / 2.0;
    x3 = (-b2+D2) / 2.0;
    x4 = (-b2-D2) / 2.0;

    printf("\n\nD1 = %.3lfi %.8lfj", real(D1), imag(D1));
    printf("\n\nx1 = %.3lfi %.8lfj", real(x1), imag(x1));
    printf("\tx2 = %.3lfi %.8lfj", real(x2), imag(x2));

    printf("\n\nD2 = %.3lfi %.8lfj", real(D2), imag(D2));
    printf("\n\nx3 = %.3lfi %.8lfj", real(x3), imag(x3));
    printf("\tx4 = %.3lfi %.8lfj", real(x4), imag(x4));

    fprintf(stream, "x1 = %.3lfi %.8lfj\tx2 = %.3lfi %.8lfj\n"
"x3 = %.3lfi %.8lfj\tx4 = %.3lfi %.8lfj\n", real(x1), imag(x1), real(x2), imag(x2),
real(x3), imag(x3), real(x4), imag(x4));

    fclose(stream);
}

```

```

/* Header untuk program Faktorisasi Polinomial P3, P4 dan P5 */
/* Nama Program : akar345.hpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>
#include <complex>

void akarp345();

using namespace std;

void akarp345()
{
    FILE *akarp3, *akarp4, *akarp5;
    complex<double> a1, a0, b1, b0, c1, c0;
    complex<double> D1, x1, x2, x3, x4, D2, x5;
    int i;
    char fakarp3[20], fakarp4[20], fakarp5[20];

    cout << "\n\nMencari Akar-akar Persamaan Polinomial" << endl;
    cout << "-----" << endl;
    cout << "\nPilih (1) P3 = P(1,2); (2) P4 = P(2,2); (3) P5 = P(1,2,2)" << endl;
    cout << "\nPilihan : ";
    cin >> i;

    switch (i)
    {
        case 1 :
        {
            cout << "\n\nMasukkan Nama File Penyimpan Data ? ";
            cin >> fakarp3;
            akarp3 = fopen(fakarp3, "w+");
            cout << "\n\nMasukkan Parameter-parameter b0, a1, a0\n" << endl;
            cout << "\nb0 = ";
            cin >> b0;
            cout << "\na1 = ";
            cin >> a1;
            cout << "\na0 = ";
            cin >> a0;

            D1 = sqrt(pow(a1,2)- 4.0*a0);
            x1 = -b0;
            x2 = (-a1+D1) / 2.0;
            x3 = (-a1-D1) / 2.0;

            cout << "\n\nD = " << D1 << endl;
            cout << "\nx1 = " << x1;
            cout << "\tx2 = " << x2;
            cout << "\tx3 = " << x3;

            fprintf(akarp3, "\n\nD1 = %.3lfi %.8lfj", real(D1), imag(D1));
            fprintf(akarp3, "\n\nx1 = %.3lfi %.8lfj", real(x1), imag(x1));
            fprintf(akarp3, "\tx2 = %.3lfi %.8lfj", real(x2), imag(x2));
            fprintf(akarp3, "\tx3 = %.3lfi %.8lfj", real(x3), imag(x3));
            fclose(akarp3);
            break;
        }
    }
}

```

```

case 2      :
{
    cout << "\n\nMasukkan Nama File Penyimpan Data ? ";
    cin >> fakarp4;
    akarp4 = fopen(fakarp4, "w+");
    cout << "\n\nMasukkan Parameter-parameter b0, b1, a1, a0\n" << endl;
    cout << "\nb0 = ";
    cin >> b0;
    cout << "\nb1 = ";
    cin >> b1;
    cout << "\na1 = ";
    cin >> a1;
    cout << "\na0 = ";
    cin >> a0;

    D1 = sqrt(pow(b1,2)- 4.0*b0);
    D2 = sqrt(pow(a1,2)- 4.0*a0);
    x1 = (-b1+D1) / 2.0;
    x2 = (-b1-D1) / 2.0;
    x3 = (-a1+D2) / 2.0;
    x4 = (-a1-D2) / 2.0;

    printf("\n\nD1 = %.3lfi %.8lfj", real(D1), imag(D1));
    printf("\n\nx1 = %.3lfi %.8lfj", real(x1), imag(x1));
    printf("\tx2 = %.3lfi %.8lfj", real(x2), imag(x2));
    printf("\n\nD2 = %.3lfi %.8lfj", real(D2), imag(D2));
    printf("\n\nx3 = %.3lfi %.8lfj", real(x3), imag(x3));
    printf("\tx4 = %.3lfi %.8lfj", real(x4), imag(x4));

    fprintf(akarp4,"\n\nD1 = %.3lfi %.8lfj", real(D1), imag(D1));
    fprintf(akarp4,"\n\nx1 = %.3lfi %.8lfj", real(x1), imag(x1));
    fprintf(akarp4,"\tx2 = %.3lfi %.8lfj", real(x2), imag(x2));
    fprintf(akarp4,"\n\nD2 = %.3lfi %.8lfj", real(D2), imag(D2));
    fprintf(akarp4,"\n\nx3 = %.3lfi %.8lfj", real(x3), imag(x3));
    fprintf(akarp4,"\tx4 = %.3lfi %.8lfj", real(x4), imag(x4));
    fclose(akarp4);
    break;
}

case 3      :
{
    cout << "\n\nMasukkan Nama File Penyimpan Data ? ";
    cin >> fakarp5;
    akarp5 = fopen(fakarp5, "w+");
    cout << "\n\nMasukkan Parameter-parameter b0, b1, a0, c1, c0\n" << endl;
    cout << "\nb0 = ";
    cin >> b0;
    cout << "\nb1 = ";
    cin >> b1;
    cout << "\na0 = ";
    cin >> a0;
    cout << "\nc1 = ";
    cin >> c1;
    cout << "\nc0 = ";
    cin >> c0;

    x1 = -a0;
    D1 = sqrt(pow(b1,2)- 4.0*b0);
    D2 = sqrt(pow(c1,2)- 4.0*c0);
    x2 = (-b1+D1) / 2.0;
    x3 = (-b1-D1) / 2.0;
    x4 = (-c1+D2) / 2.0;
    x5 = (-c1-D2) / 2.0;

```

```

cout << "\nx1 = " << x1 << endl;
cout << "\n\nD1 = " << D1 << endl;
cout << "\nx2 = " << x2;
cout << "\tx3 = " << x3 << endl;
cout << "\nD2 = " << D2 << endl;
cout << "\nx4 = " << x4;
cout << "\tx5 = " << x5 << endl;

fprintf(akarp5, "\nx1 = %.3lfi %.8lfj", real(x1), imag(x1));
fprintf(akarp5, "\n\nD1 = %.3lfi %.8lfj", real(D1), imag(D1));
fprintf(akarp5, "\nx2 = %.3lfi %.8lfj", real(x2), imag(x2));
fprintf(akarp5, "\tx3 = %.3lfi %.8lfj", real(x3), imag(x3));
fprintf(akarp5, "\n\nD2 = %.3lfi %.8lfj", real(D2), imag(D2));
fprintf(akarp5, "\nx4 = %.3lfi %.8lfj", real(x4), imag(x4));
fprintf(akarp5, "\tx5 = %.3lfi %.8lfj", real(x5), imag(x5));
fclose(akarp5);
break;
}
default : cout << "\nNo good ..... " << endl;
}
}

```



```

/* Pemasukan Data Matriks A (umumnya (3 x 3) */
cout << "\nMasukkan Nilai Matriks A (hanya (3 x 3))\n";
cout << "-----\n";
cout << "\nMasukkan Jumlah Baris ? ";
cin >> p;
cout << "\nMasukkan Jumlah Kolom ? ";
cin >> q;

/*****
/* Matriks A (3 x 3) */
*****/

printf("\n");
for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        printf("A[%d][%d] = ", i+1, j+1);
        cin >> A[i][j];
    }
    printf("\n");
}
/* Tampilkan Matriks A */
printf("\nA = ");
fprintf(det_invers, "\nA = ");
for (i = 0; i < p; i++)
{
    printf("\n\t");
    fprintf(det_invers, "\n\t");
    for (j = 0; j < q; j++)
    {
        printf(" %.2f", A[i][j]);
        fprintf(det_invers, " %.2f", A[i][j]);
    }
}

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya .... (Matriks
H)\n\n";
getch();

/* Pemasukan Data Matriks H (umumnya (3 x 1) */
cout << "\nMasukkan Nilai Matriks H (hanya (3 x 1))\n";
cout << "-----\n";
cout << "\nMasukkan Jumlah Baris ? ";
cin >> m;
cout << "\nMasukkan Jumlah Kolom ? ";
cin >> n;

/*****
/* Matriks H (3 x 1) */
*****/

printf("\n");
for (i = 0; i < m; i++)
{
    for (j = 0; j < n; j++)
    {
        printf("H[%d][%d] = ", i+1, j+1);
        cin >> H[i][j];
    }
    printf("\n");
}

```

```

/* Tampilkan Matriks H */
printf("\nH = ");
fprintf(det_invers, "\n\nH = ");
for (i = 0; i < m; i++)
{
    printf("\n\t");
    fprintf(det_invers, "\n\t");

    for (j = 0; j < n; j++)
    {
        printf("%.2f", H[i][j]);
        fprintf(det_invers, "%.2f", H[i][j]);
    }
}

/*****
/* Menyiapkan Matriks x (3 x 1) (Inisialisasi dengan 0) */
*****/

for (i = 0; i < m; i++)
{
    for (j = 0; j < n; j++)
    {
        x[i][j] = 0;
    }
}

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya ....
Determinan A)\n\n";
getch();

/*****
/* Determinan Matriks A (3 x 3) */
*****/

cout << "\nDeterminan Matriks A (3 x 3)";

for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        cramer1 = A[i-2][j-2]*(A[i-1][j-1]*A[i][j] - A[i-1][j]*
        A[i][j-1]);
        cramer2 = A[i-1][j-2]*(A[i-2][j-1]*A[i][j] - A[i-2][j]*
        A[i][j-1]);
        cramer3 = A[i][j-2]*(A[i-2][j-1]*A[i-1][j] - A[i-2][j]*
        A[i-1][j-1]);
    }
    detA = cramer1 - cramer2 + cramer3;
}

printf("\n\nDet A = %.2f\n\n", detA);
fprintf(det_invers, "\n\nDet A = %.2f\n\n", detA);

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya ....
Adjoint A)\n\n";
getch();

```

```

/*****
/* Adjoint Matriks A (3 x 3) */
*****/

cout << "\nAdjoint Matriks A (3 x 3)\n";

for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        adjA1 = A[i-1][j-1]*A[i][j] - A[i][j-1]*A[i-1][j];
        adjA2 = -(A[i-1][j-2]*A[i][j] - A[i-1][j]*A[i][j-2]);
        adjA3 = A[i-1][j-2]*A[i][j-1] - A[i-1][j-1]*A[i][j-2];
        adjA4 = -(A[i-2][j-1]*A[i][j] - A[i-2][j]*A[i][j-1]);
        adjA5 = A[i-2][j-2]*A[i][j] - A[i-2][j]*A[i][j-2];
        adjA6 = -(A[i-2][j-2]*A[i][j-1] - A[i-2][j-1]*A[i][j-2]);

        adjA7 = A[i-2][j-1]*A[i-1][j] - A[i-2][j]*A[i-1][j-1];
        adjA8 = -(A[i-2][j-2]*A[i-1][j] - A[i-2][j]*A[i-1][j-2]);
        adjA9 = A[i-2][j-2]*A[i-1][j-1] - A[i-2][j-1]*A[i-1][j-2];
    }
}

printf("\nadjA[1][1] = %.1f\t", adjA1);
printf("adjA[1][2] = %.1f\t", adjA2);
printf("adjA[1][3] = %.1f\n", adjA3);
printf("adjA[2][1] = %.1f\t", adjA4);
printf("adjA[2][2] = %.1f\t", adjA5);
printf("adjA[2][3] = %.1f\n", adjA6);
printf("adjA[3][1] = %.1f\t", adjA7);
printf("adjA[3][2] = %.1f\t", adjA8);
printf("adjA[3][3] = %.1f\n", adjA9);

/* Pemasukan Data Matriks Adjoint A */

cout << "\n\nMasukkan Data di atas untuk bentuk Matriks Adj A\n\n";
for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        printf("Adj A[%d][%d] = ", i+1, j+1);
        cin >> adjA[i][j];
    }
    cout << "\n";
}

/* Cetak Adjoint Matriks A (3 x 3) */

cout << "\nAdj A = \n";
fprintf(det_invers, "\nAdj A = \n");
for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        printf("\t%.2f", adjA[i][j]);
        fprintf(det_invers, "\t%.2f", adjA[i][j]);
    }
    printf("\n");
    fprintf(det_invers, "\n");
}

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya ....
(Invers A)\n\n";
getch();

```

```

/*****
/* Invers Matriks A (3 x 3) */
*****/

/* Penghitungan untuk mendapatkan Invers Matriks A ( $A^{-1}$ ) */
cout << "\nPenghitungan Invers Matriks A \n\n";
cout << "\nInvers A = \n\n";
fprintf(det_invers, "\nInvers A = \n\n");
for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        inversA[i][j] = adjA[i][j]/detA;
        printf("\t%.2f", inversA[i][j]);
        fprintf(det_invers, "\t%.2f", inversA[i][j]);
    }

    printf("\n");
    fprintf(det_invers, "\n");
}

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya ....
(Transpose A) \n\n";
getch();

/*****
/* Tranpose Matriks A (3 x 3) */
*****/

/* Proses Transpose Invers Matriks A */
cout << "\nProses Transpose Invers Matriks A \n\n";
cout << "\nA Transpose = \n\n";
fprintf(det_invers, "\nA Transpose = \n\n");
for (i = 0; i < p; i++)
{
    for (j = 0; j < q; j++)
    {
        Atrans[i][j] = inversA[j][i];
        printf("\t%.2f", Atrans[i][j]);
        fprintf(det_invers, "\t%.2f", Atrans[i][j]);
    }
    printf("\n");
    fprintf(det_invers, "\n");
}

cout << "\n\nTekan Enter untuk lanjutkan proses berikutnya .... (
Solusi x[i]) \n\n";
getch();

/*****
/* Hitung Solusi Matriks x (3 x 1) */
*****/

/* Perkalian Matriks  $A^T$  dan H */
cout << "\nSolusi Matriks x\n";
printf("\nx = ");
fprintf(det_invers, "\nSolusi Matriks x\n");
fprintf(det_invers, "\nx = ");
for (i = 0; i < p; i++)
{
    for (j = 0; j < n; j++)
    {
        for (k = 0; k < q; k++)
        {
            x[i][j] = x[i][j] + Atrans[i][k] * H[k][j];
        }
    }
}

```

```

        printf("\t%.2f", x[i][j]);
        fprintf(det_invers, "\t%.2f", x[i][j]);
    }
    printf("\n");
    fprintf(det_invers, "\n");
}
/* Solusi x[i] */
cout << "\n\nMaka ";
fprintf(det_invers, "\n\nMaka ");
for (i = 0; i < m; i++)
{
    for (j = 0; j < n; j++)
    {
        printf("\tx[%d] = %.2f", i+1, x[i][j]);
        fprintf(det_invers, "\tx[%d] = %.2f", i+1, x[i][j]);
    }
}

cout << "\n\nCoba lagi dengan data yang berbeda (y/t) ? ";
cin >> lagi;

fclose(det_invers);

}while(lagi != 't');

return 0;
}

```

```
/* Contoh soal Penyelesaian Persamaan Linier Serentak (PLS) menggunakan Metode Matriks
Augmented Bab IV Hal. 37 Diktat Metode Komputasi 2004 */
/* Nama Program : m_augmented.cpp */
```

```
#include<iostream.h>
#include<stdlib.h>
#include<conio.h>
#include<stdio.h>

#define baris 10
#define kolom 10

main()
{
    FILE *m_augmented;
    double A[baris][kolom], /* Matriks Persamaan (A) */
           AH[baris][kolom], /* Matriks Augmented (AH) */
           x[baris],          /* Matriks Solusi (x) */
           H[baris],          /* Matriks Persamaan (H) */
           m, temp;

    int i, j, k, n, p, q, r;
    char lagi;

    do
    {
        clrscr();
        m_augmented = fopen("m_augmented.txt", "w+");

        cout << "\n\nMetode Invers-Determinan Matriks untuk PLS\n";
        cout << "=====\n\n";

        /*****\
        \*      A l g o r i t m a      */
        \*      -----              */
        \*                               */
        \*   1.   Masukkan Matriks A   */
        \*   2.   Masukkan Matriks H   */
        \*   3.   Ubah ke Bentuk Matriks AH */
        \*   4.   Buat Matriks Segitiga Bawah */
        \*   5.   Hitung Solusi Matriks x   */
        \*                               */
        /***/

        /*****/
        /* Pengisian Matriks A (3 x 3) dan H (3 x 1) */
        /*****/
        cout << "\nMasukkan Nilai Matriks A (umumnya (3 x 3))\n";
        cout << "-----\n";
        cout << "\nMasukkan Jumlah Baris ? ";
        cin >> p;
        cout << "\nMasukkan Jumlah Kolom ? ";
        cin >> q;

        /*****/
        /* Matriks A (3 x 3) */
        /*****/
        printf("\n");
        for (i = 0; i < p; i++)
        {
            for (j = 0; j < q; j++)
            {
                printf("A[%d][%d] = ", i+1, j+1);
                cin >> A[i][j];
            }
            printf("\n");
        }
    }
```

```

/* Pengisian Data Matriks H (umumnya (3 x 1) */
cout << "\nMasukkan Nilai Matriks H (umumnya (3 x 1))\n";
cout << "-----\n";
cout << "\nMasukkan Jumlah Baris ? ";
cin >> r;

/*****
/* Matriks H (3 x 1) */
*****/
printf("\n");
for (i = 0; i < r; i++)
{
    printf("H[%d] = ", i+1);
    cin >> H[i];
}

/*****
/* Tampilkan Matriks A (3 x 3) dan Matriks H (3 x 1) */
*****/
/* Cetak Matriks A */
printf("\nA = ");
fprintf(m_augmented, "\n\nA = ");
for (i = 0; i < p; i++)
{
    printf("\n");
    fprintf(m_augmented, "\n");
    for (j = 0; j < q; j++)
    {
        printf("\t%.2f", A[i][j]);
        fprintf(m_augmented, "\t%.3f", A[i][j]);
    }
}
/* Cetak Matriks H */
printf("\n\nH = ");
fprintf(m_augmented, "\n\nH = \n");
for (i = 0; i < r; i++)
{
    printf("\n\t%.2f", H[i]);
    fprintf(m_augmented, "\t%.3f\n", H[i]);
}

/*****
/* Inisialisasi Matriks x (3 x 1) */
*****/
/* Inisialisasi x[i] = 0 */
for (i = 0; i < r; i++)
{
    x[i] = 0;
}

/*****
/* Proses membentuk Matriks Augmented AH */
*****/
cout << "\n\nMatriks AH sebelum proses Segitiga Bawah\n";
cout << "-----";
/* Augmented Matrix */
printf("\n\nAH = ");
fprintf(m_augmented, "\n\nAH = \n");
for (i = 0; i < p; i++)
{
    printf("\n");
    fprintf(m_augmented, "\n");
}

```

```

for (j = 0; j < q+1; j++)
{
    if(j != q)
    {
        AH[i][j] = A[i][j];
        printf("\t%.2f", AH[i][j]);
        fprintf(m_augmented, "\t%.3f", AH[i][j]);
    }
    else
    {
        AH[i][j] = H[i];
        printf("\t%.2f", AH[i][j]);
        fprintf(m_augmented, "\t%.3f", AH[i][j]);
    }
}
}

/***** Proses Membuat Matriks Segitiga Bawah AH *****/
/* Proses Membuat Matriks Segitiga Bawah AH */
/*****
for (k = 0; k < p-1; k++)
{
    for (i = k+1; i < q+1; i++)
    {
        m = AH[i][k]/AH[k][k];
        for (j = k; j < q+1; j++)
        {
            AH[i][j] = AH[i][j] - m * AH[k][j];
        }
    }
}

cout << "\n\nMatriks AH setelah proses Segitiga Bawah\n";
cout << "-----";
/* Cetak Matriks AH */
printf("\n\nAH = ");
fprintf(m_augmented, "\n\nAH = \n");
for (i = 0; i < p; i++)
{
    printf("\n");
    fprintf(m_augmented, "\n");
    for (j = 0; j < q+1; j++)
    {
        if(j != q)
        {
            A[i][j] = AH[i][j];
            printf("\t%.2f", A[i][j]);
            fprintf(m_augmented, "\t%.3f", A[i][j]);
        }
        else
        {
            H[i] = AH[i][j];
            fprintf(m_augmented, "\t%.3f", H[i]);
        }
    }
}
}
/* Cetak Matriks H */
printf("\n\nH = ");
fprintf(m_augmented, "\n\nH = \n");
for (i = 0; i < r; i++)
{
    printf("\n\t%.2f", H[i]);
    fprintf(m_augmented, "\n\t%.3f", H[i]);
}
}

```

```

/*****
/* Matriks x (3 x 1) Hasil Penghitungan */
/*****/
/* Solusi x[i] */
for(k = p-1; k >= 0; k--)
{
    temp = 0.0;
    for(j = k+1; j < q; j++)
    {
        temp = temp + A[k][j] * x[j];
    }
    x[k] = (H[k] - temp)/A[k][k];
}
/* Cetak Matriks x hasil Perhitungan */
cout << "\n\nSolusi x\n";
cout << "-----";
printf("\n\nx = \n");
fprintf(m_augmented, "\n\nSolusi x\n");
for (n = r-1; n >= 0; n--)
{
    printf("\tx[%d] = %.3f\n", n+1, x[n]);
    fprintf(m_augmented, "\tx[%d] = %.3f\n", n+1, x[n]);
}

fclose(m_augmented);

cout << "\n\nCoba lagi dengan data yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Eliminasi Gauss untuk penyelesaian Persamaan Linier Serentak
(PLS). Bab IV Hal. 38 Diktat Metode Komputasi 2004 */
/* Nama Program : eliminasi_gauss.cpp */
/* Untuk penyelesaian Matriks n x n */

#include<iostream.h>
#include<stdlib.h>
#include<conio.h>
#include<stdio.h>

#define Data 10

main()
{
    FILE *eliminasi_gauss;
    double      A[Data][Data],          /* Matriks A */
                H[Data],                 /* Matriks H */
                x[Data],                 /* Matriks x */
                m,                        /* Faktor Pengali */
                temp;
    int i, j, k, n, p, q, r;
    har lagi;

    do
    {
        clrscr();
        eliminasi_gauss = fopen("eliminasi_gauss.txt", "w+");

        cout << "\n\nMetode Eliminasi Gauss Matriks untuk PLS\n";
        cout << "=====\n\n";

        /*****
        /* Pengisian Matriks A (3 x 3) dan H (3 x 1) */
        *****/

        /* Pengisian Data Matriks A (umumnya (3 x 3) */
        cout << "\nMasukkan Nilai Matriks A (umumnya (3 x 3))\n";
        cout << "-----\n";
        cout << "\nMasukkan Jumlah Baris ? ";
        cin >> p;
        cout << "\nMasukkan Jumlah Kolom ? ";
        cin >> q;
        printf("\n");

        /* Matriks A */
        for (i = 0; i < p; i++)
        {
            for (j = 0; j < q; j++)
            {
                printf("A[%d][%d] = ", i+1, j+1);
                cin >> A[i][j];
            }
            printf("\n");
        }

        /* Pengisian Data Matriks H (umumnya (3 x 1) */
        cout << "\nMasukkan Nilai Matriks H (umumnya (3 x 1))\n";
        cout << "-----\n";
        cout << "\nMasukkan Jumlah Baris ? ";
        cin >> r;
        printf("\n");
    }
}

```

```

/* Matriks H */
for (n = 0; n < r; n++)
{
    printf("H[%d] = ", n+1);
    cin >> H[n];
}

/*****
/* Mencetak Data Matriks A (3 x 3) dan H (3 x 1) */
*****/
/* Cetak Matriks A */
cout << "\n\nMatriks A dan H sebelum proses Eliminasi Gauss\n";
cout << "-----";
printf("\n\nA = ");
fprintf(eliminasi_gauss, "\n\nA = ");
for (i = 0; i < p; i++)
{
    printf("\n");
    fprintf(eliminasi_gauss, "\n");
    for (j = 0; j < q; j++)
    {
        printf("\t%.3f", A[i][j]);
        fprintf(eliminasi_gauss, "\t%.3f", A[i][j]);
    }
}
/* Cetak Matriks H */
printf("\n\nH = \n");
fprintf(eliminasi_gauss, "\n\nH = \n");
for (n = 0; n < r; n++)
{
    printf("\t%.3f\n", H[n]);
    fprintf(eliminasi_gauss, "\t%.3f\n", H[n]);
}

/*****
/* Eliminasi Gauss Matriks A (3 x 3) dan H (3 x 1) */
*****/
/* Proses Eliminasi Gauss */
for (k = 0; k < p-1; k++)
{
    for (i = k+1; i < q; i++)
    {
        m = A[i][k]/A[k][k];
        for (j = k; j < q; j++)
        {
            A[i][j] = A[i][j] - m * A[k][j];
        }
        H[i] = H[i] - m * H[k];
    }
}

/*****
/* Cetak Matriks A (3 x 3) dan H (3 x 1) Hasil Eliminasi */
*****/
/* Cetak Matriks A hasil Eliminasi Gauss */
cout << "\n\nMatriks A dan H setelah proses Eliminasi Gauss\n";
cout << "-----";

printf("\n\nA = ");
fprintf(eliminasi_gauss, "\n\nA = ");
for (i = 0; i < p; i++)
{
    printf("\n");
    fprintf(eliminasi_gauss, "\n");
}

```

```

        for (j = 0; j < q; j++)
        {
            printf("\t%.3f", A[i][j]);
            fprintf(eliminasi_gauss, "\t%.3f", A[i][j]);
        }
    }

    /* Cetak Matriks H hasil Eliminasi Gauss */
    printf("\n\nH = \n");
    fprintf(eliminasi_gauss, "\n\nH = \n");
    for (n = 0; n < r; n++)
    {
        printf("\t%.3f\n", H[n]);
        fprintf(eliminasi_gauss, "\t%.3f\n", H[n]);
    }

    /*****
    /* Matriks x (3 x 1) Hasil Penghitungan */
    /*****
    /* Solusi x[i] */
    for(k = p-1; k >= 0; k--)
    {
        temp = 0.0;
        for(j = k+1; j < q; j++)
        {
            temp = temp + A[k][j] * x[j];
        }
        x[k] = (H[k] - temp)/A[k][k];
    }

    /* Cetak Matriks x hasil Perhitungan */
    cout << "\n\nSolusi x\n";
    cout << "-----";
    printf("\n\nx = \n");
    fprintf(eliminasi_gauss, "\n\nSolusi x\n");
    for (n = r-1; n >= 0; n--)
    {
        printf("\tx[%d] = %.3f\n", n+1, x[n]);
        fprintf(eliminasi_gauss, "\tx[%d] = %.3f\n", n+1, x[n]);
    }

    fclose(eliminasi_gauss);

    cout << "\n\nCoba lagi dengan data yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Gauss-Seidel untuk penyelesaian Persamaan Linier Serentak (PLS)
Bab IV Hal. 39-40 Diktat Metode Komputasi 2004 */
/* Nama Program : gauss-seidel.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100
#define MaksIter 100

main()
{
    FILE *gauss_seidel;
    double    x[MaksData],
              y[MaksData],
              z[MaksData],
              x1,
              y0, y1, tempy,
              z0, z1, tempz;

    int i;
    char lagi;

    do
    {
        clrscr();
        gauss_seidel = fopen("gauss_seidel.txt", "w+");

        cout << "\n\nMetode Gauss-Seidel untuk PLS\n";
        cout << "=====\n\n";
        cout << "Persamaan-persamaan sbb.\n\n";
        cout << "27*x + 6*y - z = 85\n\n";
        cout << "6*x + 15*y + 2*z = 72\n\n";
        cout << "x + y + 54*z = 110\n\n";
        cout << "Konversi Persamaan-persamaan sbb.\n\n";
        cout << "x = (85 - 6*y + z)/27\n\n";
        cout << "y = (72 - 6*x - 2*z)/15\n\n";
        cout << "z = (110 - x - y)/54\n\n";

        printf("\n\n\t-----\n");
        printf("\titerasi ke-\tx[i]\ty[i]\tz[i]\n");
        printf("\t-----\n\n");
        fprintf(gauss_seidel, "\n\n\t-----\n");
        fprintf(gauss_seidel, "\titerasi ke-\tx[i]\ty[i]\tz[i]\n");
        fprintf(gauss_seidel, "\t-----\n\n");

        /* inisialisasi awal */
        y0 = 0.0;
        z0 = 0.0;
        i = 0;

        do
        {
            /* Perhitungan Gauss-Seidel */
            x[i] = (85 - 6*y0 + z0)/27;
            y[i] = (72 - 6*x[i] - 2*z0)/15;
            z[i] = (110 - x[i] - y[i])/54;

            printf("\t\t%d\t%.5f\t%.5f\t%.5f\n", i+1, x[i], y[i], z[i]);
            fprintf(gauss_seidel, "\t\t%d\t%.5f\t%.5f\t%.5f\n", i+1, x[i], y[i], z[i]);

            x1 = x[i];

```

```

        tempy = y[i];
        y1 = y0;
        y0 = tempy;

        tempz = z[i];
        z1 = z0;
        z0 = tempz;

        i++;
    }while((y1 != y0) && (z1 != z0));

    printf("\n\t-----\n\n");
    fprintf(gauss_seidel, "\n\t-----\n\n");

    printf("\nMaka x = %.5f, dengan akurasi 3 desimal x = %.3f", x1, x1);
    printf("\n      y = %.5f, dengan akurasi 3 desimal y = %.3f", y0, y0);
    printf("\n      z = %.5f, dengan akurasi 3 desimal z = %.3f\n", z0, z0);
    printf("\nDengan iterasi sebanyak = %.d", i);
    fprintf(gauss_seidel, "\nMaka x = %.5f, dengan akurasi 3 desimal x = %.3f",
        x1, x1);
    fprintf(gauss_seidel, "\n      y = %.5f, dengan akurasi 3 desimal y = %.3f",
        y0, y0);
    fprintf(gauss_seidel, "\n      z = %.5f, dengan akurasi 3 desimal z =
        %.3f\n", z0, z0);
    fprintf(gauss_seidel, "\nDengan iterasi sebanyak = %.d", i);

    fclose(gauss_seidel);

    cout << "\n\nCoba lagi dengan data awal atau rumus yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Penyelesaian Soal Metode Gauss-Seidel untuk penyelesaian Persamaan Linier Serentak
(PLS) Bab IV Hal. 41 Diktat Metode Komputasi 2004 */
/* Nama Program : gauss-seidel_3a.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100
#define MaksIter 100

main()
{
    FILE *gauss_seidel_3a;
    double    x1[MaksData],
              x2[MaksData],
              x3[MaksData],
              x11,
              x20, x21, tempx2,
              x30, x31, tempx3;

    int i;
    char lagi;

    do
    {
        clrscr();
        gauss_seidel_3a = fopen("gauss_seidel_3a.txt", "w+");

        cout << "\n\nMetode Gauss-Seidel untuk PLS\n";
        cout << "=====\n\n";
        cout << "Persamaan-persamaan sbb.\n\n";
        cout << "3.5*x1 + 2.8*x2 + 6.2*x3 = 9.8999\n\n";
        cout << "2.7*x1 + 8*x2 + 3*x3 = -6.1744\n\n";
        cout << "-4*x1 - 3.6*x2 - 2.8*x3 = 5.6512\n\n\n";
        cout << "Konversi Persamaan-persamaan sbb.\n\n";
        cout << "x1 = (9.8999 - 2.8*x2 - 6.2*x3)/3.5\n\n";
        cout << "x2 = (-6.1744 - 2.7*x1 - 3*x3)/8\n\n";
        cout << "x3 = (5.6512 + 4*x1 + 3.6*x2)/(-2.8)\n\n";

        printf("\n\n\t-----\n");
        printf("\titerasi ke-\tx1[i]\tx2[i]\tx3[i]\n");
        printf("\t-----\n\n");
        fprintf(gauss_seidel_3a, "\n\t-----\n");
        fprintf(gauss_seidel_3a, "\titerasi ke-\tx1[i]\tx2[i]\tx3[i]\n");
        fprintf(gauss_seidel_3a, "\t-----\n\n");

        /* inisialisasi awal */
        x20 = 0.0;
        x30 = 0.0;
        i = 0;

        do
        {
            /* Perhitungan Gauss-Seidel */
            x1[i] = (9.8999 - 2.8*x20 - 6.2*x30)/3.5;
            x2[i] = (-6.1744 - 2.7*x1[i] - 3*x30)/8;
            x3[i] = (5.6512 + 4*x1[i] + 3.6*x2[i])/(-2.8);

            printf("\t    %d\t\t%.5f\t%.5f\t%.5f\n", i+1, x1[i], x2[i], x3[i]);
            fprintf(gauss_seidel_3a, "\t    %d\t\t%.5f\t%.5f\t%.5f\n", i+1, x1[i],
            x2[i], x3[i]);

            x11 = x1[i];

```

```

        temp2 = x2[i];
        x21 = x20;
        x20 = temp2;

        temp3 = x3[i];
        x31 = x30;
        x30 = temp3;

        i++;
        getch();
    }while((x21 != x20) && (x31 != x30));

    printf("\n\t-----\n\n");
    fprintf(gauss_seidel_3a, "\n\t-----\n\n");

    printf("\nMaka x1 = %.5f, dengan akurasi 3 desimal x1 = %.3f", x11, x11);
    printf("\n      x2 = %.5f, dengan akurasi 3 desimal x2 = %.3f", x20, x20);
    printf("\n      x3 = %.5f, dengan akurasi 3 desimal x3 = %.3f\n", x30, x30);
    printf("\nDengan iterasi sebanyak = %.d", i);
    fprintf(gauss_seidel_3a, "\nMaka x1 = %.5f, dengan akurasi 3 desimal x1 = %.3f", x11, x11);
    fprintf(gauss_seidel_3a, "\n      x2 = %.5f, dengan akurasi 3 desimal x2 = %.3f", x20, x20);
    fprintf(gauss_seidel_3a, "\n      x3 = %.5f, dengan akurasi 3 desimal x3 = %.3f\n", x30, x30);
    fprintf(gauss_seidel_3a, "\nDengan iterasi sebanyak = %.d", i);

    fclose(gauss_seidel_3a);

    cout << "\n\nCoba lagi dengan data awal atau rumus yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Gauss-Seidel untuk penyelesaian Persamaan Linier Serentak (PLS)
Bab IV Hal. 39-40 Diktat Metode Komputasi 2004 */
/* Nama Program : gauss-seidel_ex.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100
#define MaksIter 100

main()
{
    FILE *gauss_seidel;
    double    x[MaksData],
              y[MaksData],
              z[MaksData],
              x1,
              y0, y1, tempy,
              z0, z1, tempz,
              pers1, pers2, pers3;
    int i;
    char lagi;

    do
    {
        clrscr();
        gauss_seidel = fopen("gauss_seidel_ex.txt", "w+");

        cout << "\n\nMetode Gauss-Seidel untuk PLS\n";
        cout << "=====\n\n";
        cout << "Persamaan-persamaan sbb.\n\n";
        cout << "27*x + 6*y - z = 85\n\n";
        cout << "6*x + 15*y + 2*z = 72\n\n";
        cout << "x + y + 54*z = 110\n\n";
        cout << "Konversi Persamaan-persamaan sbb.\n\n";
        cout << "x = (85 - 6*y + z)/27\n\n";
        cout << "y = (72 - 6*x - 2*z)/15\n\n";
        cout << "z = (110 - x - y)/54\n\n";

        printf("\n\n\t-----\n");
        printf("\titerasi ke-\tx[i]\ty[i]\tz[i]\n");
        printf("\t-----\n\n");
        fprintf(gauss_seidel, "\n\t-----\n");
        fprintf(gauss_seidel, "\titerasi ke-\tx[i]\ty[i]\tz[i]\n");
        fprintf(gauss_seidel, "\t-----\n\n");

        /* inisialisasi awal */
        y0 = 0.0;
        z0 = 0.0;
        i = 0;

        do
        {
            /* Perhitungan Gauss-Seidel */
            x[i] = (85 - 6*y0 + z0)/27;
            y[i] = (72 - 6*x[i] - 2*z0)/15;
            z[i] = (110 - x[i] - y[i])/54;

            printf("\t    %d\t\t%.5f\t%.5f\t%.5f\n", i+1, x[i], y[i], z[i]);
            fprintf(gauss_seidel, "\t    %d\t\t%.5f\t%.5f\t%.5f\n", i+1, x[i],
                y[i], z[i]);

            x1 = x[i];

```

```

        tempy = y[i];
        y1 = y0;
        y0 = tempy;

        tempz = z[i];
        z1 = z0;
        z0 = tempz;

        i++;
    }while((y1 != y0) && (z1 != z0));

    printf("\n\t-----\n\n");
    fprintf(gauss_seidel, "\n\t-----\n\n");

    printf("\nMaka x = %.5f, dengan akurasi 3 desimal x = %.3f", x1, x1);
    printf("\n      y = %.5f, dengan akurasi 3 desimal y = %.3f", y0, y0);
    printf("\n      z = %.5f, dengan akurasi 3 desimal z = %.3f\n", z0, z0);
    printf("\nDengan iterasi sebanyak = %.d", i);
    fprintf(gauss_seidel, "\nMaka x = %.5f, dengan akurasi 3 desimal x = %.3f",
    x1, x1);
    fprintf(gauss_seidel, "\n      y = %.5f, dengan akurasi 3 desimal y = %.3f",
    y0, y0);
    fprintf(gauss_seidel, "\n      z = %.5f, dengan akurasi 3 desimal z =
    %.3f\n", z0, z0);
    fprintf(gauss_seidel, "\nDengan iterasi sebanyak = %.d", i);

    /* Uji hasil penghitungan Gauss-Seidel */
    cout << "\n\nUji Hasil penghitungan Gauss-Seidel\n";
    cout << "-----\n";

    pers1 = 27*x1 + 6*y0 - z0;
    pers2 = 6*x1 + 15*y0 + 2*z0;
    pers3 = x1 + y0 + 54*z0;

    printf("\n\n27x + 6y - z = 85 dengan x = %.3f, y = %.3f, z = %.3f diperoleh
    %.2f\n", x1, y0, z0, pers1);
    printf("\n\n6x + 15y + 2z = 72 dengan x = %.3f, y = %.3f, z = %.3f diperoleh
    %.2f\n", x1, y0, z0, pers2);
    printf("\n\nx + y + 54z = 110 dengan x = %.3f, y = %.3f, z = %.3f diperoleh
    %.2f\n", x1, y0, z0, pers3);

    fclose(gauss_seidel);

    cout << "\n\nCoba lagi dengan data awal atau rumus yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```



PENYELESAIAN PERSAMAAN TIDAK LINIER SERENTAK

Listing Program C++

```
/* Contoh soal Metode Newton-Rhapson untuk penyelesaian Persamaan Tidak Linier
Serentak (PLTS) Bab V Hal. 44-45 Diktat Metode Komputasi 2004 */
/* Nama Program : plts_nr.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828
#define error_limit 1E-16      /* flexible sesuai kebutuhan */

main()
{
    FILE *plts_nr;
    double x1, x10, tempx1,
           x2, x20, tempx2,
           x100, x200,
           h, k,
           Fx, dFx1, dFx2,
           Gx, dGx1, dGx2;

    int i;
    char lagi;

    do
    {
        clrscr();
        i = 0;
        plts_nr = fopen("plts_nr.txt", "w+");

        cout << "\nMetode Newton-Rhapson untuk PLTS\n";
        cout << "\nContoh Soal PLTS Metode Newton-Rhapson\n";
        cout << "=====\n\n";

        cout << "\nCAUTION !";
        cout << "\n-----\n";
        cout << "\nKekurang cermatan pemilihan tebakan awal x1 dan x2";
        cout << "\nakan berakibat pada kegagalan proses komputasi";
        cout << "\n-----\n";

        cout << "\nMasukkan Nilai x10 (tebakan awal) : ";
        cin >> x10;
        cout << "\nMasukkan Nilai x20 (tebakan awal) : ";
        cin >> x20;

        x100 = x10;
        x200 = x20;
```



```

/* Pembuktian */
cout << "\n\nSubstitusi Nilai x dan y ke dalam persamaan menghasilkan :";
Fx = x1*pow(e,-x2) - x2*x1 + 12.6;
Gx = 4*log(x2) + pow(x1,2) + 0.3 - 3*x1*sqrt(x2);
printf("\n\nF(x) = %.9f dan G(x) = %.9f\n\n", Fx, Gx);

fclose(plts_nr);

cout << "\n\nCoba lagi dengan x dan y berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Penyelesaian Soal Metode Newton-Rhapson untuk penyelesaian Persamaan Tidak Linier
Serentak (PLTS) Bab V Hal. 48 No. 1.c. Diktat Metode Komputasi 2004 */
/* Nama Program : plts_nr_1c.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828
#define radian 0.01745
#define error_limit 1E-16      /* flexible sesuai kebutuhan */

main()
{
    FILE *plts_nr;
    double    x1, x, tempx1,
               y1, y, tempy1,
               x0, y0,
               h, k,
               Fx, dFx, dFy,
               Gx, dGx, dGy;
    int i;
    char lagi;

    do
    {
        clrscr();
        cout << "Metode Newton-Rhapson untuk PLTS\n";
        cout << "\nJawaban Soal PLTS Bab V No. 1.c.\n";
        cout << "=====\n\n";

        cout << "\nCAUTION !";
        cout << "\n-----\n";
        cout << "\nKekurang cermatan pemilihan tebakan awal x dan y";
        cout << "\nakan berakibat pada kegagalan proses komputasi";
        cout << "\n-----\n";

        plts_nr = fopen("plts_nr_1c.txt", "w+");
        cout << "\nMasukkan Nilai x (tebakan awal) : ";
        cin >> x;
        cout << "\nMasukkan Nilai y (tebakan awal) : ";
        cin >> y;

        i = 0;
        x0 = x;
        y0 = y;

        printf("\n\n\t-----\n\n");
        printf("\ti ke-\tx\t\tty\t\tFx\t\tGx\n");
        printf("\t-----\n\n");
        printf("\t\tkoreksi h\t\t\tkoreksi k\n");
        printf("\t-----\n\n");
        fprintf(plts_nr, "\n\t-----\n\n");
        fprintf(plts_nr, "\ti ke-\tx\t\tty\t\tFx\t\tGx\n");
        fprintf(plts_nr, "\t-----\n\n");
        fprintf(plts_nr, "\t\tkoreksi h\t\t\tkoreksi k\n");
        fprintf(plts_nr, "\t-----\n\n");
    }
}

```

```

do
{
    i++;

    Fx = pow(x,2) + x - pow(y,2) - 1;
    Gx = y - pow(pow(sin(x),2),2);

    dFx = 2*x + 1;
    dFy = -2*y;
    dGx = -2*sin(x * radian);
    dGy = 1;

    h = ((-Fx*dGy) - (-Gx*dFy))/((dFx*dGy) - (dFy*dGx));
    k = ((-Gx*dFx) - (-Fx*dGx))/((dFx*dGy) - (dFy*dGx));

    printf("\t %d\t%.9f\t%.9f\t%.9f\t%.9f\n", i, x, y, Fx, Gx);
    printf("\t\t%.16f\t\t%.16f\n\n", h, k);
    fprintf(plts_nr, "\t %d\t%.9f\t%.9f\t%.9f\t%.9f\n", i, x, y, Fx, Gx);
    fprintf(plts_nr, "\t\t%.16f\t\t%.16f\n\n", h, k);

    x1 = x + h;
    y1 = y + k;

    tempx1 = x1;
    x1 = x;
    x = tempx1;

    tempy1 = y1;
    y1 = y;
    y = tempy1;

}while(fabs(h) > error_limit && fabs(k) > error_limit);

printf("\t-----\n\n");
fprintf(plts_nr, "\t-----\n\n");

printf("\nTebakan awal x = %.3f, y = %.3f menghasilkan", x0, y0);
printf("\n\nx = %.9f dan y = %.9f\n\n", x1, y1);
printf("\nDengan koreksi h = %.16f", h);
printf("\n          k = %.16f", k);
fprintf(plts_nr, "\nTebakan awal x = %.3f, y = %.3f menghasilkan", x0, y0);
fprintf(plts_nr, "\n\nx = %.9f dan y = %.9f\n", x1, y1);
fprintf(plts_nr, "\nDengan koreksi h = %.16f", h);
fprintf(plts_nr, "\n          k = %.16f", k);

/* Pembuktian */
cout << "\n\nSubstitusi Nilai x dan y ke dalam persamaan menghasilkan :";
Fx = pow(x1,2) + x1 - pow(y1,2) - 1;
Gx = y1 - pow(pow(sin(x1),2),2);
printf("\n\nF(x) = %.9f dan G(x) = %.9f\n\n", Fx, Gx);

fclose(plts_nr);

cout << "\n\nCoba lagi dengan x dan y berbeda (y/t) ? ";
cin >> lagi;
clrscr();

} while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Iterasi  $x = F(x,y,z, \dots)$  untuk penyelesaian Persamaan Tidak
Linier Serentak (PLTS) Bab V Hal. 46-47 Diktat Metode Komputasi 2004 */
/* Nama Program : x_fxyz.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define e 2.718281828

main()
{
    FILE *x_fxyz;
    double    x1, x10, x1awal, tempx1,
              x2, x20, x2awal, tempx2,
              dF1, dF1x1, dF1x2,
              dF2, dF2x1, dF2x2;

    int i;
    char lagi;

    do
    {
        clrscr();
        i = 0;
        x_fxyz = fopen("x_fxyz.txt", "w+");

        cout << "\n\nMetode Iterasi  $x = f(x,y,z, \dots)$ \n";
        cout << "=====\n\n";

        //Persamaan dan turunannya
        cout << "x1=  $-(4 - x2^2)^{1/2}$ \n";
        cout << "x2 =  $1 - e^{x1}$ \n";
        cout << "dF1/dx1 = 0\n";
        cout << "dF1/dx2 =  $-(x2 / (4 - x2^2)^{1/2})$ \n";
        cout << "dF1/dx1 =  $-e^{x1}$ \n";
        cout << "dF1/dx1 = 0\n";

        do
        {
            cout << "\nMasukkan Nilai x10 (tebakan awal) ? ";
            cin >> x10;
            cout << "\nMasukkan Nilai x20 (tebakan awal) ? ";
            cin >> x20;

            x1awal = x10;
            x2awal = x20;

            dF1x1 = 0;
            dF1x2 =  $-(x20 / (\text{sqrt}(4 - \text{pow}(x20, 2))))$ ;
            dF2x1 =  $-\text{pow}(e, x10)$ ;
            dF2x2 = 0;

            dF1 = dF1x1 + dF1x2;
            dF2 = dF2x1 + dF2x2;

            printf("\n\tdF1 = %.6f", dF1);
            printf("\n\tdF2 = %.6f", dF2);
            getch();
            clrscr();

        }while(fabs(dF1) >= 1 && fabs(dF2) >= 1);
    }
}

```




INTEGRASI NUMERIK

Listing Program C++

```
/* Contoh soal Metode Trapezoidal untuk penyelesaian Integrasi Numerik Bab VI Hal. 50-
51 Diktat Metode Komputasi 2004 */
/* Nama Program : trapezoidal.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *trapezoidal;
    double u[MaksU], x[MaksU],
           sum, sumx, x1, x10, x2, h,
           L;
    int i, j, opsi;
    char lagi;

    do
    {
        clrscr();
        trapezoidal = fopen("trapezoidal.txt", "w+");

        cout << "\n\nMetode Trapezoidal untuk Integrasi Numerik\n";
        cout << "=====\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nMasukkan Batas Bawah (x1) ? ";
        cin >> x1;
        cout << "\nMasukkan Batas Atas (x2) ? ";
        cin >> x2;
        cout << "\nMasukkan Besar Interval (h) ? ";
        cin >> h;

        cout << "\n\nCara pemasukan data : \n\n";
        cout << "1. Rumus Integral (rubah dulu kode program ssi rumus)\n";
        cout << "Contoh dalam program ini adalah : integral(0-10) x^2 dx\n\n";
        cout << "2. Tabel Data\n\n";
        cout << "Masukkan pilihan : ";
        cin >> opsi;

        switch(opsi)
        {
            case 1 :
            {
                cout << "\n\nPersamaan Integral : integral(0-10) x^2 dx\n";
                cout << "-----\n\n";
                cout << "\nJumlah Data yang akan diproses (lihat tabel) ? ";
                cin >> j;
            }
        }
    }
}
```

```

sumx = 0.0; /* Inisialisasi Penyimpan Sementara Penjumlahan */
x10 = x1; /* No urut x sesuai interval + h */

printf("\t\n\nh = %.2f", h);

printf("\n\n\t-----\n");
printf("\tdata ke-\tx\tU(x)\tSum U(x)\n");
printf("\t-----\n\n");
fprintf(trapezoidal, "\n\t-----\n\n");
fprintf(trapezoidal, "\tdata ke-\tx\tU(x)\tSum U(x)\n");
fprintf(trapezoidal, "\t-----\n\n");

for(i = 0; i < j; i++)
{
    u[i] = pow(i,2);
    sumx += u[i];
    sum = sumx - (u[j-j] + u[j-1]);
    x[i] = x1;

    printf("\t\t%d\t\t%.1f\t\t%.2f\t\t%.2f\n", i, x[i], u[i],
    sumx);
    fprintf(trapezoidal, "\t\t%d\t\t%.1f\t\t%.2f\t\t%.2f\n", i,
    x[i], u[i], sumx);
    x1 += h;

    /* Rumus Integrasi Trapezoidal */
    L = h*(u[j-j] + 2*sum + u[j-1])/2;
}

printf("\n\t-----\n\n");
fprintf(trapezoidal, "\n\t-----\n\n");

printf("\nDengan batas bawah = %.2f, atas = %.2f dan interval
%.2f\n", x10, x2, h);
fprintf(trapezoidal, "\nDengan batas bawah = %.2f, atas = %.2f dan
interval %.2f\n", x10, x2, h);
printf("\nDiperoleh Luas daerah kurva L adalah %.2f", L);
fprintf(trapezoidal, "\nDiperoleh Luas daerah kurva L adalah
%.2f", L);

fclose(trapezoidal);
break;
}

case 2 :
{
    cout << "\n\nPemasukan Data Berdasarkan Tabel Data\n";
    cout << "-----\n";
    cout << "\nBerapa Jumlah Data yang akan diproses (lihat tabel) ?
    ";
    cin >> j;

    for(i = 0; i < j; i++)
    {
        printf("\nu[%d] = ", i);
        cin >> u[i];
    }

    sumx = 0.0; /* Inisialisasi Penyimpan Sementara Penjumlahan */
    x10 = x1; /* No urut x sesuai interval + h */

    printf("\n\n\th = %.2f", h);

    printf("\n\n\t-----\n");
    printf("\tdata ke-\tx\tU(x)\tSum U(x)\n");
    printf("\t-----\n\n");
    fprintf(trapezoidal, "\n\t-----\n\n");
    fprintf(trapezoidal, "\tdata ke-\tx\tU(x)\tSum U(x)\n");
    fprintf(trapezoidal, "\t-----\n\n");
}

```

```

for(i = 0; i < j; i++)
{
    sumx += u[i];
    sum = sumx - (u[j-j] + u[j-1]);
    x[i] = x1;

    printf("\t   %d\t\t%.1f\t%.4f\t%.4f\n", i, x[i], u[i],
    sumx);
    fprintf(trapezoidal, "\t   %d\t\t%.1f\t%.4f\t%.4f\n", i,
    x[i], u[i], sumx);
    x1 += h;

    /* Rumus Integrasi Trapezoidal */
    L = h*(u[j-j] + 2*sum + u[j-1])/2;
}

printf("\n\t-----\n\n");
fprintf(trapezoidal, "\n\t-----\n\n");

printf("\nDengan batas bawah = %.2f, atas = %.2f dan interval
%.2f\n", x10, x2, h);
fprintf(trapezoidal, "\nDengan batas bawah = %.2f, atas = %.2f dan
interval %.2f\n", x10, x2, h);
printf("\nDiperoleh Luas daerah kurva L adalah %.4f", L);
fprintf(trapezoidal, "\nDiperoleh Luas daerah kurva L adalah
%.4f", L);

fclose(trapezoidal);
break;
}
default : cout << "\nNo Good ..... Try Again, please ..\n";
}

cout << "\n\nCoba lagi dengan data yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Simpson 1/3 untuk penyelesaian Integrasi Numerik. Bab VI Hal.
52-53 Diktat Metode Komputasi 2004 */
/* Nama Program : simpson1_3.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *simpson1_3;
    double    u[MaksU], x[MaksU],
              h, x1, x2,
              L, L1, L2;
    int i, j, k, opsi;
    char lagi;

    do
    {
        clrscr();
        simpson1_3 = fopen("simpson1_3.txt", "w+");

        cout << "\n\nMetode Simpson 1/3 untuk Integrasi Numerik\n";
        cout << "=====\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\n\nMasukkan Batas Bawah (x1) ? ";
        cin >> x1;
        cout << "\n\nMasukkan Batas Atas (x2) ? ";
        cin >> x2;
        cout << "\n\nMasukkan Besar Interval (h) ? ";
        cin >> h;

        cout << "\n\nCara pemasukan data : \n\n";
        cout << "1. Rumus Integral (rubah dulu kode program ssi rumus)\n";
        cout << "Contoh dalam program ini adalah : integral(0-10) x^2 dx\n\n";
        cout << "2. Tabel Data\n\n";
        cout << "Masukkan pilihan : ";
        cin >> opsi;

        switch(opsi)
        {
            case 1 :
            {
                cout << "\n\nPersamaan Integral : integral(0-10) x^2 dx\n\n";

                j = 0;

                while(x1 != x2+h)
                {
                    u[j] = pow(x1,2);
                    x[j] = x1;
                    x1 += h;
                    printf("\nu[%d] = %.2f", j, u[j]);
                    j++;
                }

                break;
            }
        }
    }
}

```

```

case 2 :
{
    cout << "\n\nPemasukan Data Berdasarkan Tabel Data\n";
    cout << "-----\n";

    j = 0;

    while(x1 != x2+h)
    {
        printf("\nx[%.1f] = ", x1);
        cin >> u[j];
        x[j] = x1;
        x1 += h;
        j++;
    }
    break;
}

default : cout << "\nTry Again ..... \n\n";
}

printf("\n\nu[%d] = %.2f", j-j, u[j-j]);
printf("\tu[%d] = %.2f", j-1, u[j-1]);
printf("\th = %.2f", h);

printf("\n\n\t-----\n");
printf("\tdata ke-\tx\tU(x)\n");
printf("\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n");
fprintf(simpson1_3, "\tdata ke-\tx\tU(x)\n");
fprintf(simpson1_3, "\t-----\n\n");

//Tampilkan data x dan U(x)
for(i = 0; i < j; i++)
{
    printf("\t %d\t%.1f\t%.2f\n", i, x[i], u[i]);
    fprintf(simpson1_3, "\t %d\t%.1f\t%.2f\n", i, x[i], u[i]);
}

printf("\n\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n\n");
cout << "\nTekan Enter untuk melihat hasil perhitungan ..... \n";
getch();

L1 = 0.0;
L2 = 0.0;

printf("\n\n\t-----\n");
printf("\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
printf("\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n");
fprintf(simpson1_3, "\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
fprintf(simpson1_3, "\t-----\n\n");

for(i = 1; i <= j-2; i++)
{
    k = fmod(i, 2);
    if(k != 0)
    {
        L1 += u[i];
        printf("\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
        fprintf(simpson1_3, "\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
    }

    else
    {
        L2 += u[i];
        printf("\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
        fprintf(simpson1_3, "\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
    }

    /* Rumus Integrasi Simpson 1/3 */
    L = h*(u[j-j] + 4*L1 + 2*L2 + u[j-1])/3;
}

```

```

printf("\n\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n\n");

printf("\nMaka Luas daerah kurva L adalah %.2f", L);
fprintf(simpson1_3, "\nMaka Luas daerah kurva L adalah %.2f", L);
fclose(simpson1_3);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

/* Contoh soal Metode Simpson 1/3 untuk penyelesaian Integrasi Numerik. Bab VI Hal. 58
 Diktat Metode Komputasi 2004 */
 /* Nama Program : **simpson1_3_2c.cpp** */

```
#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *simpson1_3;
    double u[MaksU], x[MaksU],
           h, x1, x2,
           L, L1, L2;
    int i, j, k, opsi;
    char lagi;

    do
    {
        clrscr();
        simpson1_3 = fopen("simpson1_3_2c.txt", "w+");

        cout << "\n\nMetode Simpson 1/3 untuk Integrasi Numerik\n";
        cout << "=====\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nMasukkan Batas Bawah (x1)          ? ";
        cin >> x1;
        cout << "\nMasukkan Batas Atas (x2)           ? ";
        cin >> x2;
        cout << "\nMasukkan Besar Interval (h) min. 0.5 ? ";
        cin >> h;

        cout << "\n\nCara pemasukan data : \n";
        cout << "\n1. Rumus Integral (rubah dulu kode program ssi rumus)";
        cout << "\n2. Tabel Data\n\n";
        cout << "Masukkan pilihan : ";
        cin >> opsi;

        switch(opsi)
        {
            case 1 :
            {
                cout << "\n\nPersamaan Integral : integral(1-5) x^3/(1 + x^2)
                dx";
                cout << "\n -----
                \n\n";

                j = 0;

                while(x1 != x2+h)
                {
                    u[j] = pow(x1,3)/(1 + pow(x1,2));
                    x[j] = x1;
                    x1 += h;
                    printf("\nu[%d] = %.4f", j, u[j]);
                    j++;
                }
                break;
            }
        }
    }
}
```

```

case 2 :
{
    cout << "\n\nMasukkan data ....\n";

    j = 0;

    while(x1 != x2+h)
    {
        printf("\nx[%.1f] = ", x1);
        cin >> u[j];
        x[j] = x1;
        x1 += h;
        j++;
    }
    break;
}

default : cout << "\nTry Again ..... \n\n";
}

printf("\n\nu[%d] = %.2f", j-j, u[j-j]);
printf("\ntu[%d] = %.2f", j-1, u[j-1]);
printf("\th = %.2f", h);

printf("\n\n\t-----\n");
printf("\tdata ke-\tx\tU(x)\n");
printf("\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n");
fprintf(simpson1_3, "\tdata ke-\tx\tU(x)\n");
fprintf(simpson1_3, "\t-----\n\n");

//Tampilkan data x dan U(x)
for(i = 0; i < j; i++)
{
    printf("\t %d\t\t%.1f\t%.4f\n", i, x[i], u[i]);
    fprintf(simpson1_3, "\t %d\t\t%.1f\t%.4f\n", i, x[i], u[i]);
}

printf("\n\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n\n");
cout << "\nTekan Enter untuk melihat hasil perhitungan ..... \n";
getch();

L1 = 0.0;
L2 = 0.0;

printf("\n\n\t-----\n");
printf("\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
printf("\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n");
fprintf(simpson1_3, "\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
fprintf(simpson1_3, "\t-----\n\n");

for(i = 1; i <= j-2; i++)
{
    k = fmod(i,2);
    if(k != 0)
    {
        L1 += u[i];
        printf("\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
        fprintf(simpson1_3, "\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
    }
    Else

    {
        L2 += u[i];
        printf("\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
        fprintf(simpson1_3, "\t\t%d\t%.2f\t%.2f\t%.2f\n", i, u[i], L1, L2);
    }

    /* Rumus Integrasi Simpson 1/3 */
    L = h*(u[j-j] + 4*L1 + 2*L2 + u[j-1])/3;
}

```

```

printf("\n\t-----\n\n");
fprintf(simpson1_3, "\n\t-----\n\n");

printf("\nMaka Luas daerah kurva L adalah %.4f", L);
fprintf(simpson1_3, "\nMaka Luas daerah kurva L adalah %.4f", L);
fclose(simpson1_3);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Simpson 3/8 untuk penyelesaian Integrasi Numerik Bab VI Hal. 54-
55 Diktat Metode Komputasi 2004 */
/* Nama Program : simpson3_8.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *simpson3_8;
    double    u[MaksU], x[MaksU],
              h, x1, x2,
              L, L1, L2;
    int i, j, k, n, opsi;
    char lagi;

    do
    {
        clrscr();
        simpson3_8 = fopen("simpson3_8.txt", "w+");

        cout << "\n\nMetode Simpson 3/8 untuk Integrasi Numerik\n";
        cout << "=====\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\n\nMasukkan Batas Bawah (x1) ? ";
        cin >> x1;
        cout << "\n\nMasukkan Batas Atas (x2) ? ";
        cin >> x2;
        cout << "\n\nMasukkan Besar Interval (h) ? ";
        cin >> h;

        cout << "\n\nCara pemasukan data : \n\n";
        cout << "1. Rumus Integral (rubah dulu kode program ssi rumus)\n";
        cout << "Contoh dalam program ini adalah : integral(0-10) x^2 dx\n\n";
        cout << "2. Tabel Data\n\n";
        cout << "Masukkan pilihan : ";
        cin >> opsi;

        switch(opsi)
        {
            case 1 :
            {
                cout << "\n\nPersamaan Integral : integral(0-10) x^2 dx";
                cout << "\n ----- \n\n";

                j = 0;

                while(x1 != x2+h)
                {
                    u[j] = pow(x1,2);
                    x[j] = x1;
                    x1 += h;
                    printf("\nu[%d] = %.2f", j, u[j]);
                    j++;
                }

                break;
            }
        }
    }
}

```

```

case 2 :
{
    cout << "\n\nPemasukan Data Berdasarkan Tabel Data\n";
    cout << "-----\n";
    cout << "\nBerapa Jumlah Data yang akan diproses (lihat tabel) ?\n";
    cin >> n;

    for(i = 0, j = 0; i < n; i++, j++)
    {
        printf("\nx[%d] = ", x1);
        cin >> u[j];
        x[j] = x1;
        x1 += h;
    }
    break;
}
default : cout << "\nNo Good ..... Try Again, please ...\n\n";
}

/* Cetak Data Awal */
printf("\n\nu[%d] = %.4f", j-j, u[j-j]);
printf("\ntu[%d] = %.4f", j-1, u[j-1]);
printf("\th = %.2f", h);

cout << "\n\nTekan Enter untuk melihat hasil perhitungan ..... \n";
getch();

printf("\n\n\t-----\n");
printf("\tdata ke-\tx\tU(x)\n");
printf("\t-----\n\n");
fprintf(simpson3_8, "\n\t-----\n");
fprintf(simpson3_8, "\tdata ke-\tx\tU(x)\n");
fprintf(simpson3_8, "\t-----\n\n");

//Tampilkan data x dan U(x)
for(i = 0; i < j; i++)
{
    printf("\t\t%d\t%.2f\t%.4f\n", i, x[i], u[i]);
    fprintf(simpson3_8, "\t\t%d\t%.2f\t%.4f\n", i, x[i], u[i]);
}

printf("\n\t-----\n\n");
fprintf(simpson3_8, "\n\t-----\n\n");
cout << "\nTekan Enter untuk melihat hasil perhitungan ..... \n";
getch();
printf("\n\n\t-----\n");
printf("\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
printf("\t-----\n\n");
fprintf(simpson3_8, "\n\t-----\n");
fprintf(simpson3_8, "\titerasi ke-\tU(x)\tL1(x)\tL2(x)\n");
fprintf(simpson3_8, "\t-----\n\n");

L1 = 0.0;
L2 = 0.0;

//Perhitungan Simpson 3/8
for(i = 1; i <= j-2; i++)
{
    k = fmod(i, 3);
    if(k != 0)
    {
        L1 += u[i];
        printf("\t\t%d\t%.4f\t%.4f\t%.4f\n", i, u[i], L1, L2);
        fprintf(simpson3_8, "\t\t%d\t%.4f\t%.4f\t%.4f\n", i, u[i], L1, L2);
    }
    else
    {
        L2 += u[i];
        printf("\t\t%d\t%.4f\t%.4f\t%.4f\n", i, u[i], L1, L2);
        fprintf(simpson3_8, "\t\t%d\t%.4f\t%.4f\t%.4f\n", i, u[i], L1, L2);
    }
}

```

```

        /* Rumus Integrasi Simpson 3/8 */
        L = 3*h*(u[j-j] + 3*L1 + 2*L2 + u[j-1])/8;
    }

    printf("\n\t-----\n\n");
    fprintf(simpson3_8, "\n\t-----\n\n");

    printf("\nMaka Luas daerah kurva L adalah %.4f", L);
    fprintf(simpson3_8, "\nMaka Luas daerah kurva L adalah %.4f", L);

    fclose(simpson3_8);

    cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Weddle untuk penyelesaian Integrasi Numerik Bab VI Hal. 55-57
Diktat Metode Komputasi 2004 */
/* Nama Program : weddle.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *weddle;
    double u[MaksU], x[MaksU],
           x1, x2, h, L;
    int i, j, k;
    char lagi;

    do
    {
        clrscr();
        weddle = fopen("weddle.txt", "w+");

        cout << "\n\nMetode Weddle untuk Integrasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n";
        cout << "Persamaan Integral : integral(4-5,2) ln(x) dx\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nMasukkan Batas Bawah (x1) ? ";
        cin >> x1;
        cout << "\nMasukkan Batas Atas (x2) ? ";
        cin >> x2;
        cout << "\nBerapa kali iterasi (j) ? ";
        cin >> k;

        j = 6; /* Aturan Weddle adalah kelipatan 6 */
        h = (x2 - x1)/j; /* Interval */

        printf("\t\n\nh = %.2f", h);

        //Cetak x dan U(x)
        printf("\n\n\t-----\n");
        printf("\t U(x)\tx\tf(x)\n");
        printf("\t-----\n");
        fprintf(weddle, "\n\n\t-----\n");
        fprintf(weddle, "\t U(x)\tx\tf(x)\n");
        fprintf(weddle, "\t-----\n");

        /* Pemasukan dan Penghitungan Data */
        for(i = 0; i < k; i++)
        {
            u[i] = log(x1);
            x[i] = x1;
            printf("\t %d\t%.1f\t%.3f\n", i, x[i], u[i]);
            fprintf(weddle, "\t %d\t%.1f\t%.3f\n", i, x[i], u[i]);

            x1 += h;

            /* Rumus Weddle */
            L = 3*h*(u[i-6] + 5*u[i-5] + u[i-4] + 6*u[i-3] + u[i-2] + 5*u[i-1] +
            u[i])/10;
        }
    }
}

```

```

printf("\t-----\n");
fprintf(weddle, "\t-----\n");

printf("\nMaka Luas daerah kurva L adalah %.5f", L);
fprintf(weddle, "\nMaka Luas daerah kurva L adalah %.5f", L);
fclose(weddle);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');
return 0;
}

```

```

/* Contoh soal Metode Weddle untuk penyelesaian Integrasi Numerik Bab VI Hal. 58
Diktat Metode Komputasi 2004 */
/* Nama Program : weddle_4b.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *weddle;
    double u[MaksU], x[MaksU],
           x1, x2, h, L;
    int i, j, k;

    char lagi;

    do
    {
        clrscr();
        weddle = fopen("weddle_4b.txt", "w+");

        cout << "\n\nMetode Weddle untuk Integrasi Numerik\n";
        cout << "=====\n\n";
        cout << "Soal No.4.b dalam Diktat Metode Komputasi\n\n";
        cout << "Persamaan Integral : integral(1-7) ln(x)/2*x^3 dx\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nMasukkan Batas Bawah (x1)          ? ";
        cin >> x1;
        cout << "\nMasukkan Batas Atas (x2)           ? ";
        cin >> x2;
        cout << "\nBerapa kali iterasi (k)(max. 7)      ? ";
        cin >> k;

        j = 6;                /* Aturan Weddle adalah kelipatan 6 */
        h = (x2 - x1)/j;      /* Interval */

        printf("\t\n\nh = %.2f", h);

        //Cetak x dan U(x)
        printf("\n\n\t-----\n");
        printf("\t U(x)\tx\tf(x)\n");
        printf("\t-----\n");
        fprintf(weddle, "\n\n\t-----\n");
        fprintf(weddle, "\t U(x)\tx\tf(x)\n");
        fprintf(weddle, "\t-----\n");

        /* Pemasukan dan Penghitungan Data */
        for(i = 0; i < k; i++)
        {
            u[i] = log(x1)/(2*pow(x1,3));
            x[i] = x1;
            printf("\t %d\t%.1f\t%.3f\n", i, x[i], u[i]);
            fprintf(weddle, "\t %d\t%.1f\t%.3f\n", i, x[i], u[i]);

            x1 += h;

            /* Rumus Weddle */
            L = 3*h*(u[i-6] + 5*u[i-5] + u[i-4] + 6*u[i-3] + u[i-2] + 5*u[i-1] +
            u[i])/10;
        }
    }
}

```

```
printf("\t-----\n");
fprintf(weddle, "\t-----\n");

printf("\nMaka Luas daerah kurva L adalah %.5f", L);
fprintf(weddle, "\nMaka Luas daerah kurva L adalah %.5f", L);
fclose(weddle);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}
```



PENYELESAIAN PERSAMAAN DIFERENSIAL BIASA

Listing Program C++

```
/* Contoh soal Metode Taylor untuk penyelesaian Diferensiasi Numerik Bab VII Hal. 60-
61 Diktat Metode Komputasi 2004 */
/* Nama Program : taylor.cpp */

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#include "faktorial.hpp"

#define MaksData 100

main()
{
    FILE *taylor;
    double    y[MaksData],
              xm, x0, yn1, ytemp,
              h;
    int i, m;
    char lagi;

    do
    {
        clrscr();
        taylor = fopen("taylor.txt", "w+");

        cout << "\n\nMetode Taylor untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial :  $f(x,y) = dy/dx = x + y$ \n";
        cout << "-----\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nTitik x yang dicari (xm)          ? ";
        cin >> xm;
        cout << "\nTitik x awal (x0)              ? ";
        cin >> x0;
        cout << "\nJumlah Deret yang diperlukan (m) ? ";
        cin >> m;

        ytemp = 0.0;
        h = xm - x0;                                /* Interval */

        printf("\n\nh = %.2f\n\n", h);

        /* Pemasukan Nilai Deret hasil Diferensiasi */
        for(i = 0; i < m; i++)
        {
            printf("\ny(%d) = ", i+1);
            cin >> y[i];                                /* Pemasukan Data */
        }
    }
}
```

```

/* Cetak y[i] serta penghitungan Taylor */
printf("\n\n\t-----\n");
printf("\tdata ke-\ty[i]\n");
printf("\t-----\n");
fprintf(taylor, "\n\t-----\n");
fprintf(taylor, "\tData ke-\ty[i]\n");
fprintf(taylor, "\t-----\n");

/* Penghitungan Data */
for(i = 0; i < m; i++)
{
    /* Rumus Diferensiasi Taylor */
    ytemp += (pow(h,i+1)*y[i])/factorial(i+1);
    yn1 = y[i-i] + ytemp;

    printf("\t  %d\t\t%.5f\n", i+1, y[i]);
    fprintf(taylor, "\t  %d\t\t%.5f\n", i+1, y[i]);
}

printf("\t-----\n");
fprintf(taylor, "\t-----\n");
printf("\n\nMaka y[%1f] = %.7f", xm, yn1);
fprintf(taylor, "\nMaka y[%1f] = %.7f", xm, yn1);
fclose(taylor);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

/* Header untuk program taylor.cpp */
/* Nama Header : faktorial.hpp */

int factorial(int);

int factorial(int x)
{
    int i, p=1;
    for(i=1; i<=x; i++)
    {
        p*=i;
    }
    return(p);
}

```

```

/* Contoh soal Metode Euler untuk penyelesaian Diferensiasi Numerik Bab VII Hal. 62-63
Diktat Metode Komputasi 2004 */
/* Nama Program : euler.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100

main()
{
    FILE *euler;
    double x[MaksData], y[MaksData],
           dx, dy[MaksData],
           xn, x0, xtemp,
           y0, y00, ytemp;

    int i, n;
    char lagi;

    do
    {
        clrscr();
        euler = fopen("euler.txt", "w+");

        cout << "\n\nMetode Euler untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n";
        cout << "Persamaan Diferensial : f(x,y) = dy/dx = (y - x)/(y + x)\n";
        cout << "-----\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        /* Pemasukan Data yang diberikan */
        cout << "\nMasukkan x[0] ? ";
        cin >> x0;
        cout << "\nMasukkan y[0] ? ";
        cin >> y0;
        cout << "\nNilai x yang dicari ? ";
        cin >> xn;
        cout << "\nBerapa kali Iterasi ? ";
        cin >> n;

        dx = (xn - x0)/n;

        printf("\n\n\tx[0] = %.2f", x0);
        printf("\n\n\ty[0] = %.2f", y0);
        printf("\n\n\tYang dicari adalah y[%.2f]", xn);
        printf("\n\n\th = %.2f", dx);
        printf("\n\n\tIterasi (n) = %d kali", n);

        /* Cetak x[i], y[i], dx[i] dan dy[i] serta penghitungan Euler */
        printf("\n\n\t-----\n");
        printf("\tIterasi\t\tx[i]\tdy[i]\tdx[i]\ty[i]\n");
        printf("\t-----\n");
        fprintf(euler, "\n\n\t-----\n");
        printf("\n");
        fprintf(euler, "\tIterasi\t\tx[i]\tdy[i]\tdx[i]\ty[i]\n");
        fprintf(euler, "\t-----\n");
        printf("\n");

        /* Pemasukan dan Penghitungan Data */
        for(i = 1; i <= n; i++)
        {
            /* Rumus Diferensiasi Euler */
            dy[i] = ((y0 - x0)/(y0 + x0)) * dx;
            y[i] = y0 + dy[i];
            x[i] = x0 + dx;

```



```

/* Contoh soal Metode Modified Euler untuk penyelesaian Diferensiasi Numerik Bab VII
Hal. 64-65 Diktat Metode Komputasi 2004 */
/* Nama Program : modified_euler.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100

main()
{
    FILE *modified_euler;
    double    y[MaksData], x[MaksData],
              xn, x0,
              yn1, y0, ytemp,
              h;

    int    i,
           j = 0, /* inisialisasi counter loop xn */
           n = 1; /* inisialisasi counter loop y[n] dan x[n] */
    char    lagi;

    do
    {
        clrscr();
        modified_euler = fopen("modified_euler.txt", "w+");

        cout << "\n\nMetode Modified Euler untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial :  $f(x,y) = dy/dx = y + x$ \n";
        cout << "-----\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        /* Pemasukan Data yang diberikan */
        cout << "\nNilai x yang dicari ? ";
        cin >> xn;
        cout << "\nMasukkan x[" << j << "] = ";
        cin >> x0;
        cout << "\nMasukkan y[" << j << "] = ";
        cin >> y0;
        cout << "\nMasukkan Interval (h) ? ";
        cin >> h;

        do
        {
            printf("\n\n\tx[%d] = %.2f", j, x0);
            printf("\n\n\ty[%d] = %.10f", j, y0);
            printf("\n\n\tYang dicari adalah y[%.2f]", xn);
            printf("\n\n\th = %.2f", h);

            /* Cetak x[i] dan y[i] serta penghitungan Modified Euler */
            fprintf(modified_euler, "\n\nProses ke-%d\n", n);
            printf("\n\n\t-----\n");
            printf("\tIterasi\t\tx[i]\ty[i]\n");
            printf("\t-----\n");
            fprintf(modified_euler, "\n\t-----\n");
            fprintf(modified_euler, "\tIterasi\t\tx[i]\ty[i]\n");
            fprintf(modified_euler, "\t-----\n");

            y[n] = y0 + h*(y0 + x0);
            x[n] = x0 + h;

```

```

i = 0;    /* inisialisasi counter loop Euler */
/* Pemasukan dan Penghitungan Data */
do
{
    /* Rumus Diferensiasi Modified Euler */
    yn1 = y0 + h*((y0 + x0) + (y[n] + x[n]))/2;

    printf("\t %d\t\t%.2f\t%.6f\n", i+1, x[n], yn1);
    fprintf(modified_euler, "\t %d\t\t%.2f\t%.6f\n", i+1, x[n],
    yn1);

    ytemp = yn1;
    yn1 = y[n];
    y[n] = ytemp;

    i++;

}while(y[n] != yn1);

printf("\t-----\n");
fprintf(modified_euler, "\t-----\n");

printf("\nx(%d) = %.6f\n", n, x[n]);
printf("\n\nny(%d) = %.6f\n", n, y[n]);
printf("\n\nMaka y[%.2f] = %.6f\n\n", x[n], yn1);
fprintf(modified_euler, "\nx(%d) = %.6f\n", n, x[n]);
fprintf(modified_euler, "\n\nny(%d) = %.6f\n", n, y[n]);
fprintf(modified_euler, "\n\nMaka y[%.2f] = %.6f\n\n", x[n], yn1);

y0 = yn1;
x0 = x[n];

j++;
n++;

cout << "\n\nTekan Enter untuk lanjutkan iterasi nilai berikutnya ....
";
getch();

}while(x0 != xn);

cout << "\n\nCoba lagi dengan data atau rumus berbeda (y/t) ? ";
cin >> lagi;

j = 0;
n = 0;

fclose(modified_euler);

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Runge-Kutta orde 4 untuk penyelesaian Diferensiasi Numerik Bab
VII Hal. 67-68 Diktat Metode Komputasi 2004 */
/* Nama Program : runge-kutta4.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100

main()
{
    FILE *runge_kutta4;
    double k1[MaksData], k2[MaksData],
           k3[MaksData], k4[MaksData],
           x, x0, y0, yn1, ytemp,
           h;

    int i;
    char lagi;

    do
    {
        clrscr();
        runge_kutta4 = fopen("runge_kutta4.txt", "w+");

        cout << "\n\nMetode Runge-Kutta Orde 4 untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial :  $f(x,y) = dy/dx = y + x$ \n";
        cout << "-----\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN
        /* bahwa Anda telah merubah persamaan matematika
        /* di dalam program ini -----
        /******

        /* Pemasukan Data yang diberikan */
        cout << "\nMasukkan x[0] ? ";
        cin >> x0;
        cout << "\nMasukkan y[0] ? ";
        cin >> y0;
        cout << "\nNilai titik x yang dicari ? ";
        cin >> x;
        cout << "\nInterval h ? ";
        cin >> h;

        printf("\n\n\tx[0] = %.2f", x0);
        printf("\n\n\ty[0] = %.2f", y0);
        printf("\n\n\tYang dicari adalah y[%.2f]", x);
        printf("\n\n\th = %.2f", h);

        /* Cetak x[i], y[i] dan f[i] serta penghitungan Runge-Kutta Orde 4 */
        printf("\n\n\t-----\n");
        printf("\tIterasi\ttk1\ttk2\ttk3\ttk4\tty[i]\n");
        printf("\t-----\n");
        fprintf(runge_kutta4, "\n\t-----\n");
        fprintf(runge_kutta4, "\tIterasi\ttk1\ttk2\ttk3\ttk4\tty[i]\n");
        fprintf(runge_kutta4, "\t-----\n");

        i = 0;

        /* Pemasukan dan Penghitungan Data */
        while(x0 != x)//for(i = 0; i < n; i++)
        {
            k1[i] = y0 + x0;
            k2[i] = (y0 + h*k1[i]/2) + (x0 + h/2);
            k3[i] = (y0 + h*k2[i]/2) + (x0 + h/2);
            k4[i] = (y0 + h*k3[i]) + (x0 + h);

```

```

/* Rumus Diferensiasi Runge-Kutta Orde 4 */
yn1 = y0 + h*(k1[i] + 2*k2[i] + 2*k3[i] + k4[i])/6;
x0 += h;

printf("\t %d\t\t%.5f\t%.5f\t%.5f\t%.5f\t%.5f\n", i+1, k1[i], k2[i],
k3[i], k4[i], yn1);
fprintf(runge_kutta4, "\t %d\t\t%.5f\t%.5f\t%.5f\t%.5f\t%.5f\n", i+1,
k1[i], k2[i], k3[i], k4[i], yn1);

ytemp = yn1;
y0 = ytemp;

i++;          /* counter */
}

printf("\t-----\n");
fprintf(runge_kutta4, "\t-----\n");
printf("\n");
fprintf(runge_kutta4, "\n\nx[0] = %.2f", x0);
fprintf(runge_kutta4, "\n\ny[0] = %.2f", y0);
fprintf(runge_kutta4, "\n\nYang dicari adalah y[%.2f]", x);
fprintf(runge_kutta4, "\n\nh = %.2f", h);
printf("\n\nMaka y[%.2f] = %.5f", x, y0);
fprintf(runge_kutta4, "\n\nMaka y[%.2f] = %.5f", x, y0);
fclose(runge_kutta4);

cout << "\n\nCoba lagi dengan data awal atau rumus yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Adam untuk penyelesaian Diferensiasi Numerik Bab VII Hal. 69-70
Diktat Metode Komputasi 2004 */
/* Nama Program : adam.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *adam;
    double x[MaksU],
           y[MaksU],
           f[MaksU],
           xn1, yn1, fn1,
           h;

    int i, n;
    char lagi;

    do
    {
        clrscr();
        adam = fopen("adam.txt", "w+");

        cout << "\n\nMetode Adam untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial : f(x,y) = dy/dx = x + y\n";
        cout << "-----\n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nTitik x dimana nilai fungsi f(x,y) = y yang dicari ? ";
        cin >> xn1;
        cout << "\nBerapa Jumlah Data yang akan diproses          ? ";
        cin >> n;

        /* Pemasukan Data sesuai Tabel yang diberikan */
        for(i = 0; i < n; i++)
        {
            printf("\n(x[%d], y[%d]) = ", i+1, i+1);
            cin >> x[i] >> y[i];
            f[i] = x[i] + y[i];
            h = x[i] - x[i-1];
        }

        printf("\n\n\th = %.2f", h);

        /* Cetak x[i], y[i] dan f[i] serta penghitungan Adam */
        printf("\n\n\t-----\n");
        printf("\tdata ke-\tx[i]\ty[i]\tf[i]\n");
        printf("\t-----\n");
        fprintf(adam, "\n\t-----\n");
        fprintf(adam, "\tData ke-\tx[i]\ty[i]\tf[i]\n");
        fprintf(adam, "\t-----\n");

        /* Pemasukan dan Penghitungan Data */
        for(i = 0; i < n; i++)
        {
            printf("\t\t %d\t\t%.1f\t\t%.5f\t\t%.5f\n", i+1, x[i], y[i], f[i]);
            fprintf(adam, "\t\t %d\t\t%.1f\t\t%.5f\t\t%.5f\n", i+1, x[i], y[i], f[i]);

            /* Rumus Diferensiasi Adam */
            yn1 = y[i] + h*(55*f[i] - 59*f[i-1] + 37*f[i-2] - 9*f[i-3])/24;
            fn1 = xn1 + yn1;
        }
    }
}

```

```

printf("\t-----\n");
fprintf(adam, "\t-----\n");
printf("\n\nf[%1f] = %.5f", xn1, fn1);
printf("\n\nMaka y[%1f] = %.5f", xn1, yn1);
fprintf(adam, "\nMaka y[%1f] = %.5f", xn1, yn1);
fclose(adam);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Adam-Moulton untuk penyelesaian Diferensiasi Numerik Bab VII
Hal. 72-73 Diktat Metode Komputasi 2004 */
/* Nama Program : adam-moulton.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksData 100

main()
{
    FILE *adam_moulton;
    double x[MaksData],
           y[MaksData],
           f[MaksData],
           h, xn1, yn1, fn1;

    int i, n;
    char lagi;

    do
    {
        clrscr();
        adam_moulton = fopen("adam_moulton.txt", "w+");

        cout << "\n\nMetode Adam-Moulton untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial :  $f(x,y) = dy/dx = x + y$ \n\n";

        /******
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /******

        cout << "\nBerapa Jumlah Data yang akan diproses ? ";
        cin >> n;
        cout << "\nData yang akan diketahui x(n+1) ? ";
        cin >> xn1;

        /* Pemasukan Data x[i] dan y[i] serta penghitungan h dan f[i] */
        for(i = 0; i < n; i++)
        {
            printf("\nx[%d] dan y[%d] = ", i+1, i+1);
            cin >> x[i] >> y[i];
            f[i] = x[i] + y[i];
            h = x[i] - x[i-1];
        }
        printf("\n\nh = %.1f", h);

        /* Cetak x[i], y[i] dan f[i] */
        printf("\n\n\t-----\n");
        printf("\tData ke-\tx[i]\ty[i]\tf[i]\n");
        printf("\t-----\n");
        fprintf(adam_moulton, "\n\n\t-----\n");
        fprintf(adam_moulton, "\tData ke-\tx[i]\ty[i]\tf[i]\n");
        fprintf(adam_moulton, "\t-----\n");

        /* Cetak semua parameter dan lakukan perhitungan diferensial y[n+1] */
        for(i = 0; i < n; i++)
        {
            printf("\t %d\t%.1f\t%.5f\t%.5f\n", i+1, x[i], y[i], f[i]);
            fprintf(adam_moulton, "\t %d\t%.1f\t%.5f\t%.5f\n", i+1, x[i], y[i], f[i]);

            /* Rumus Prediktif Adam-Moulton */
            yn1 = y[i] + h*(55*f[i] - 59*f[i-1] + 37*f[i-2] - 9*f[i-3])/24;
            fn1 = yn1 + xn1;

            /* Rumus Korektif Adam-Moulton */
            yn1 = y[i] + h*(9*fn1 + 19*f[i] - 5*f[i-1] + f[i-2])/24;
        }
    }
}

```

```

printf("\t-----\n");
fprintf(adam_moulton, "\t-----\n");
printf("\n\nMaka y(%.1f) = %.5f", xn1, yn1);
fprintf(adam_moulton, "\n\nMaka y(%.1f) = %.5f", xn1, yn1);
fclose(adam_moulton);

cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
cin >> lagi;

}while(lagi != 't');

return 0;
}

```

```

/* Contoh soal Metode Milne untuk penyelesaian Diferensiasi Numerik Bab VII Hal. 70-71
Diktat Metode Komputasi 2004 */
/* Nama Program : milne.cpp */

```

```

#include <iostream.h>
#include <stdlib.h>
#include <conio.h>
#include <stdio.h>
#include <math.h>

#define MaksU 100

main()
{
    FILE *milne;
    double x[MaksU],
           y[MaksU],
           f[MaksU],
           xn1, yn1, fn1, yn1a,
           h;

    int i, n;
    char lagi;

    do
    {
        clrscr();
        milne = fopen("milne.txt", "w+");

        cout << "\n\nMetode Milne untuk Diferensiasi Numerik\n";
        cout << "=====\n\n";
        cout << "Contoh pada Diktat Metode Komputasi\n\n";
        cout << "Persamaan Diferensial : f(x,y) = dy/dx = x + y\n";
        cout << "-----\n\n";

        /* *****
        /* Setiap perubahan persamaan matematika, YAKINKAN */
        /* bahwa Anda telah merubah persamaan matematika */
        /* di dalam program ini ----- */
        /* *****

        cout << "\nTitik x dimana nilai fungsi f(x,y) = y yang dicari ? ";
        cin >> xn1;
        cout << "\nBerapa Jumlah Data yang akan diproses          ? ";
        cin >> n;

        /* Pemasukan Data sesuai Tabel yang diberikan */
        for(i = 0; i < n; i++)
        {
            printf("\n(x[%d], y[%d]) = ", i+1, i+1);
            cin >> x[i] >> y[i];
            f[i] = x[i] + y[i];
            h = x[i] - x[i-1];

            /* Pemasukan Data */
            /* Nilai f(x,y) */
            /* Interval */

        }

        printf("\n\n\th = %.2f", h);

        /* Cetak x[i], y[i] dan f[i] serta penghitungan Milne */
        printf("\n\n\t-----\n");
        printf("\tdata ke-\tx[i]\ty[i]\tf[i]\n");
        printf("\t-----\n");
        fprintf(milne, "\n\n\t-----\n");
        fprintf(milne, "\tData ke-\tx[i]\ty[i]\tf[i]\n");
        fprintf(milne, "\t-----\n");

        /* Pemasukan dan Penghitungan Data */
        for(i = 0; i < n; i++)
        {
            printf("\t\t%d\t%.1f\t%.5f\t%.5f\n", i+1, x[i], y[i], f[i]);
            fprintf(milne, "\t\t%d\t%.1f\t%.5f\t%.5f\n", i+1, x[i], y[i], f[i]);

```

```

        /* Rumus Diferensiasi Predikif Milne */
        yn1 = y[i-3] + 4*h*(2*f[i-2] - f[i-1] + 2*f[i])/3;
        yn1a = yn1;
        fn1 = xn1 + yn1;

        /* Rumus Diferensiasi Korektif Milne */
        yn1 = y[i-1] + h*(f[i-1] + 4*f[i] + fn1)/3;
    }

    printf("\t-----\n");
    fprintf(milne, "\t-----\n");
    printf("\ny[%.1f] prediktif = %.5f", xn1, yn1a);
    printf("\n\nf[%.1f] = %.5f", xn1, fn1);
    printf("\n\nMaka y[%.1f] = %.5f", xn1, yn1);
    fprintf(milne, "\nMaka y[%.1f] = %.5f", xn1, yn1);
    fclose(milne);

    cout << "\n\nCoba lagi dengan data awal yang berbeda (y/t) ? ";
    cin >> lagi;

}while(lagi != 't');

return 0;
}

```

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